

**Digital Humanities**

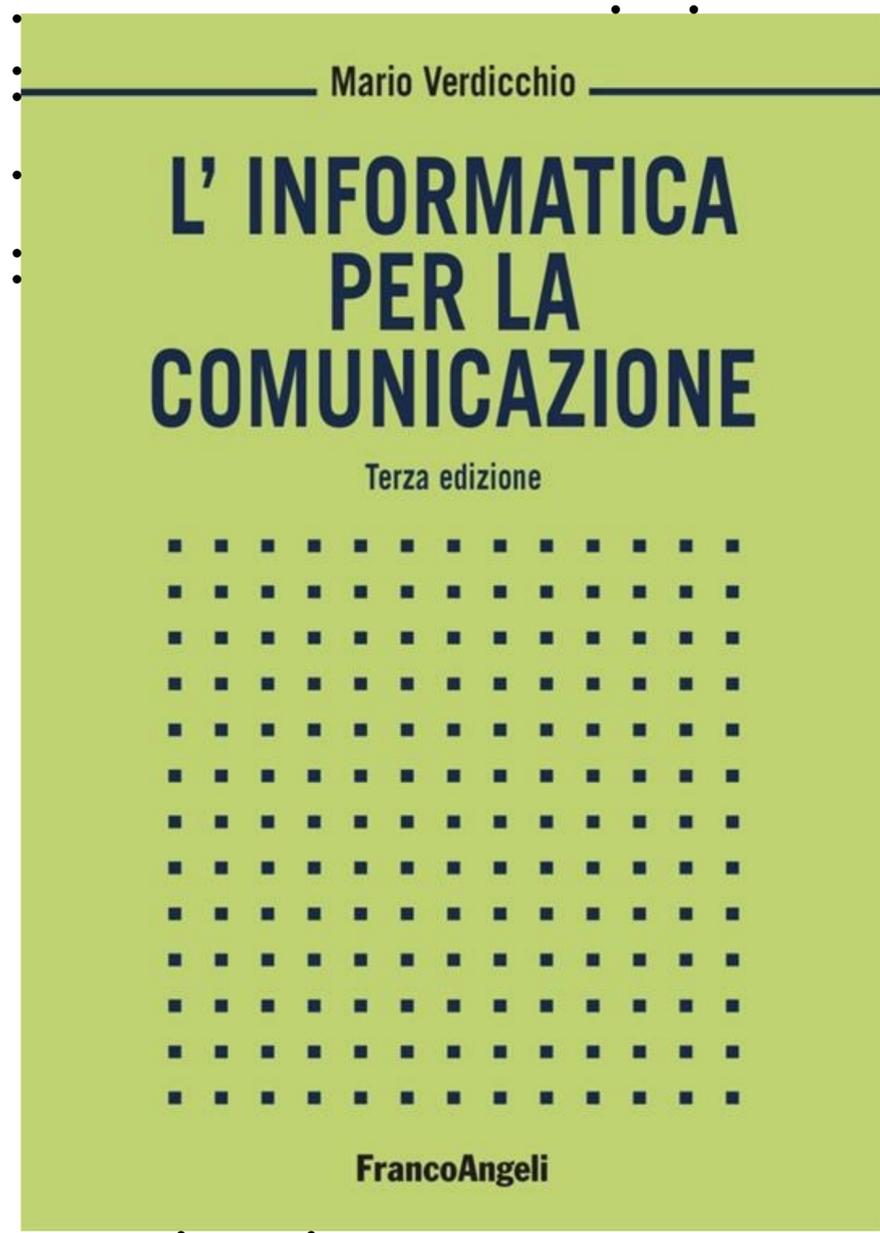
**Lecture 2**

**February 24**

**2025**

**Mario Verdicchio**



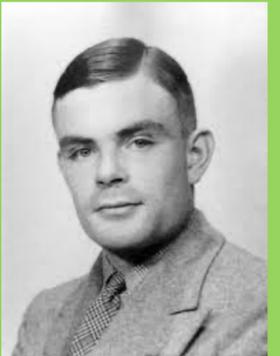
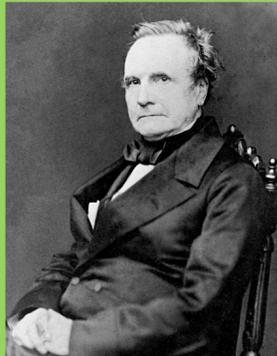


CHAP.  
1 - 4

VERDICCHIO M., *L'INFORMATICA PER LA COMUNICAZIONE*, FRANCO ANGELI, MILANO, 2023 (TERZA EDIZIONE)

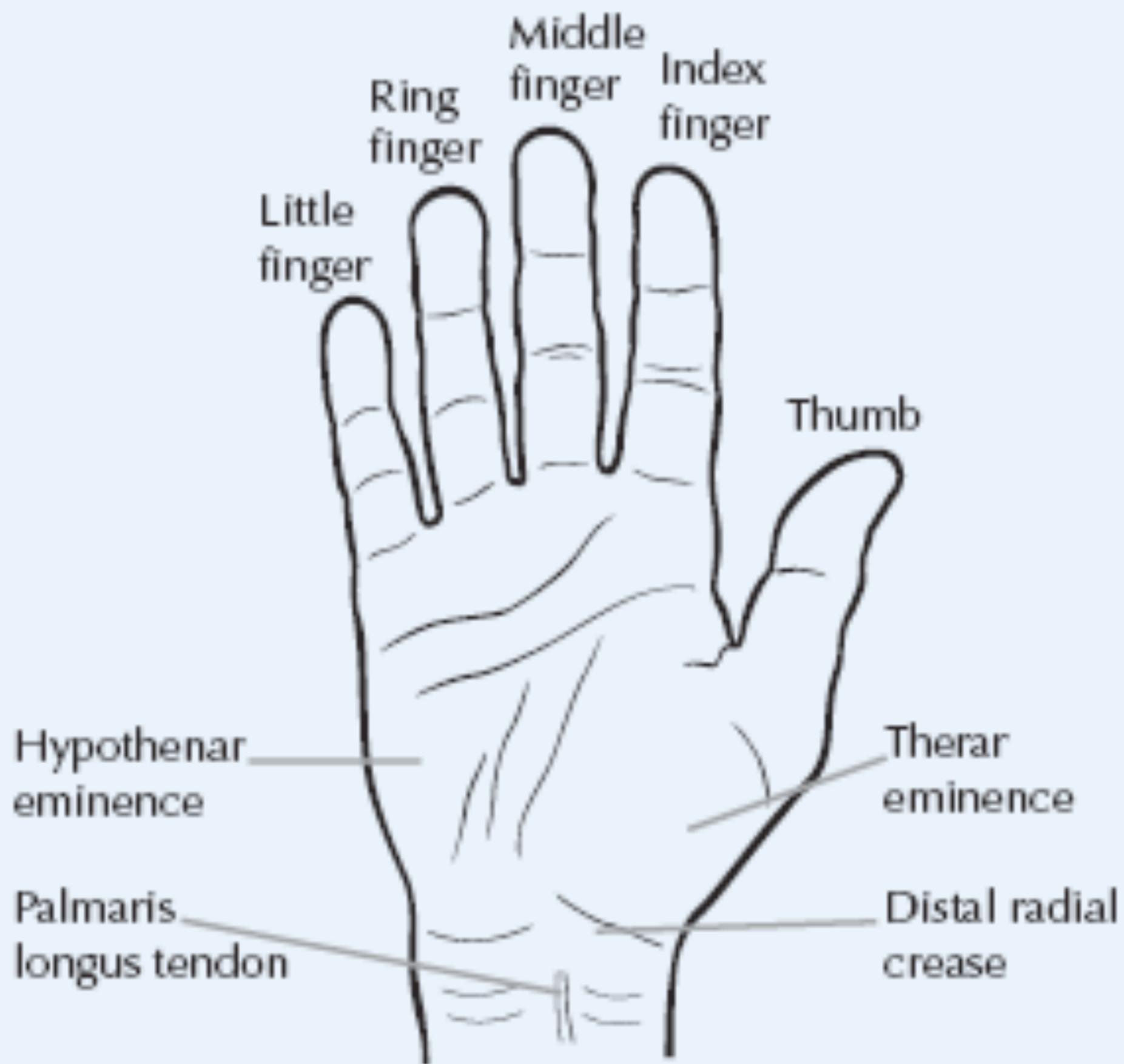
1 - 4

# COMPUTATION



# Digital

0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6  
1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7  
2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8  
3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9  
1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8  
2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9  
3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9  
4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9









3



4



5

**5**



5



# Digital



# Humanities



**WAIT!**



**Is this a cat?**



**Is this a cat?**



*Ceci n'est pas une pipe.*

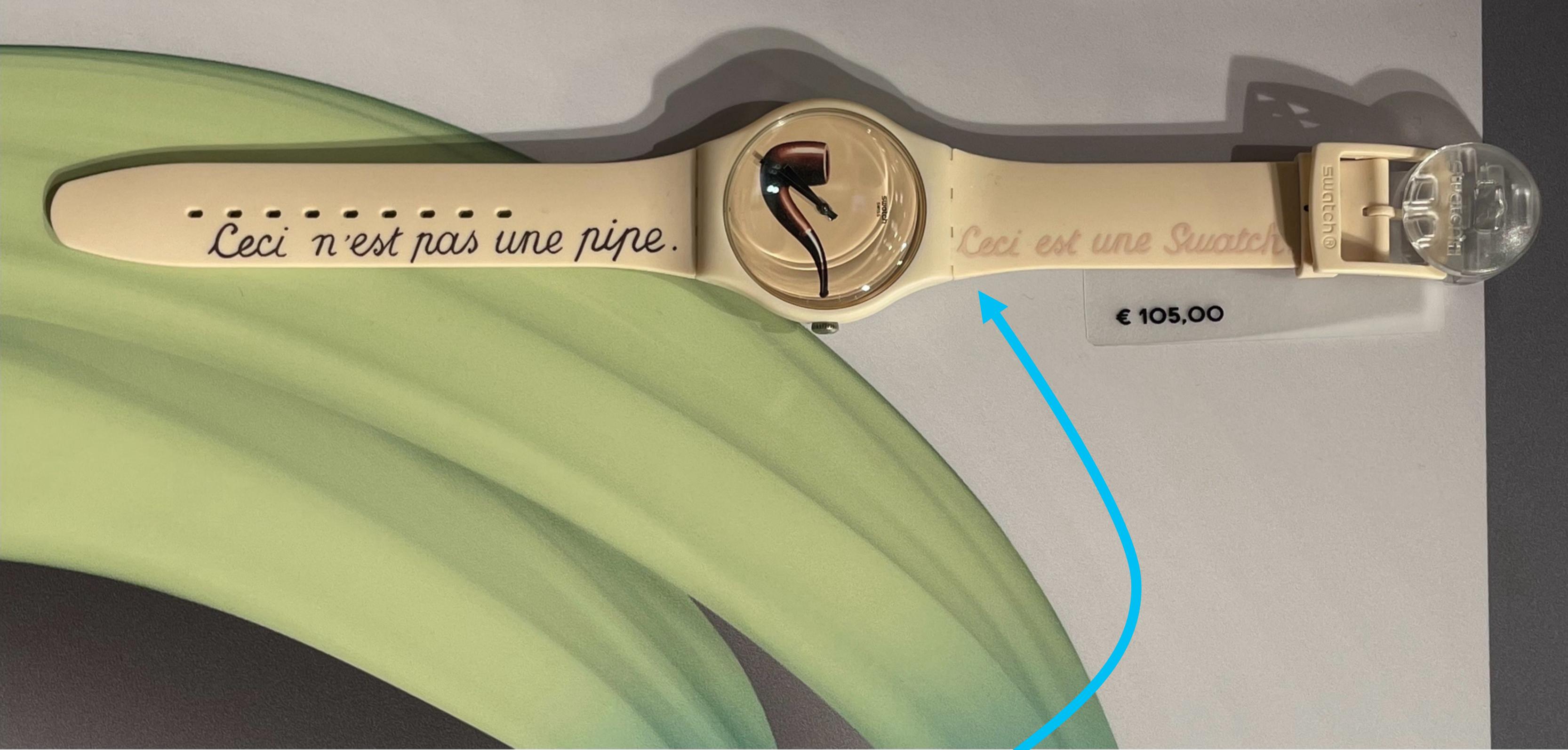
**“The Treachery  
of Images” oil on  
canvas by René  
Magritte, 1929**

*Ceci n'est pas une pipe.*





Is this a pipe?



**Is this a Swatch?**



*Ceci n'est pas une pipe*

**WAIT!**



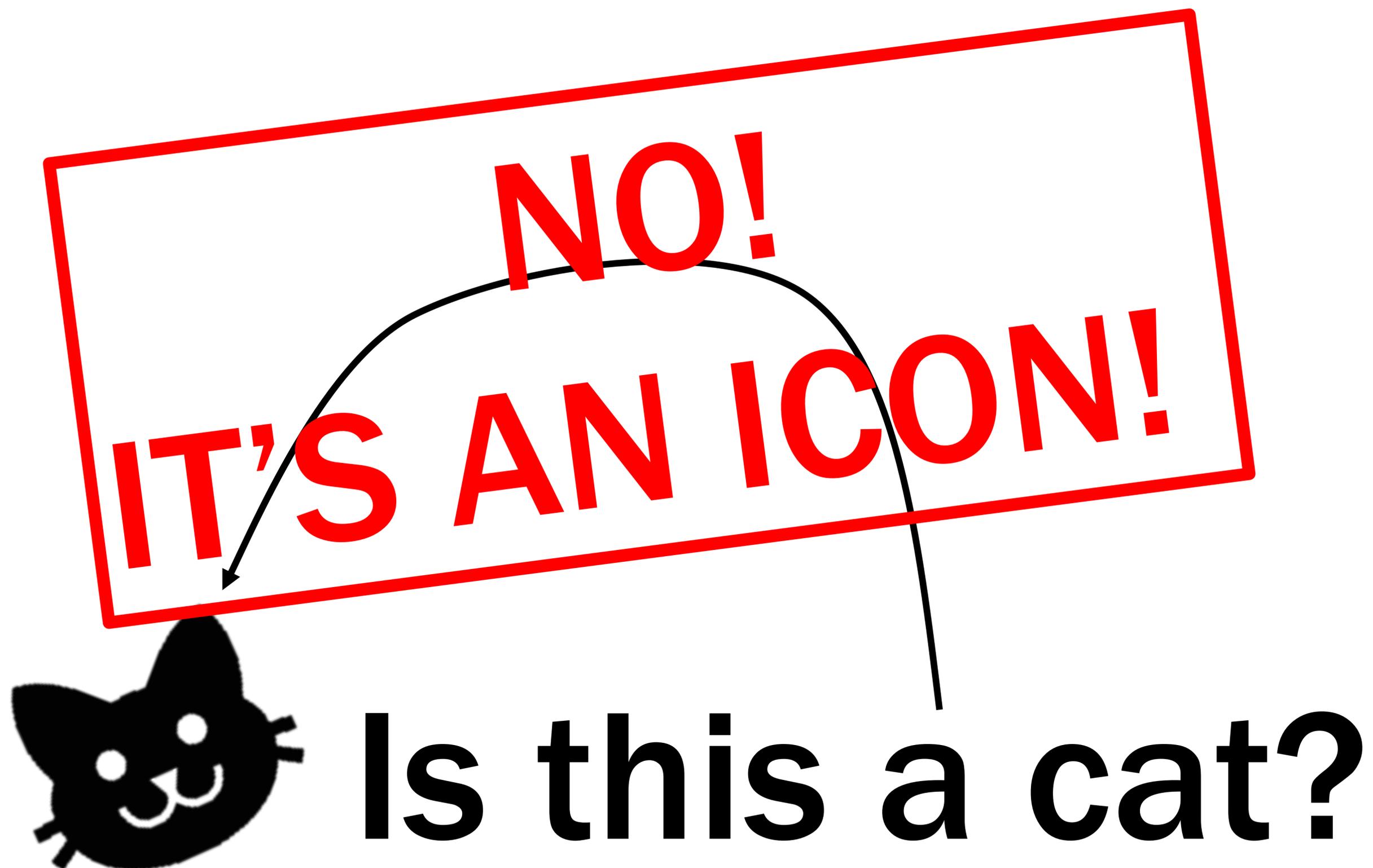
Ceci n'est pas une pipe.

**THIS IS NOT A TEXT**

**“The impossibility  
of a treachery  
of texts” ~~oil on  
canvas~~ by me,  
today.**



**Is this a cat?**



**NO!**  
**IT'S AN ICON!**

**Is this a cat?**

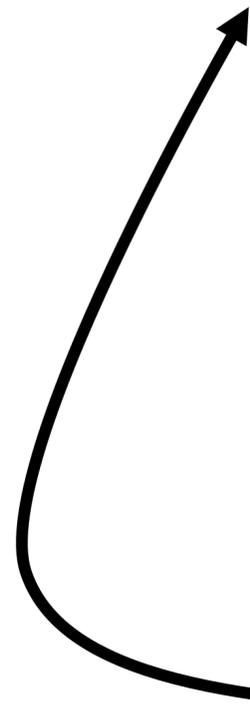


**Is this a cat?**



**Is this a cat?**

**THIS IS NOT A TEXT**

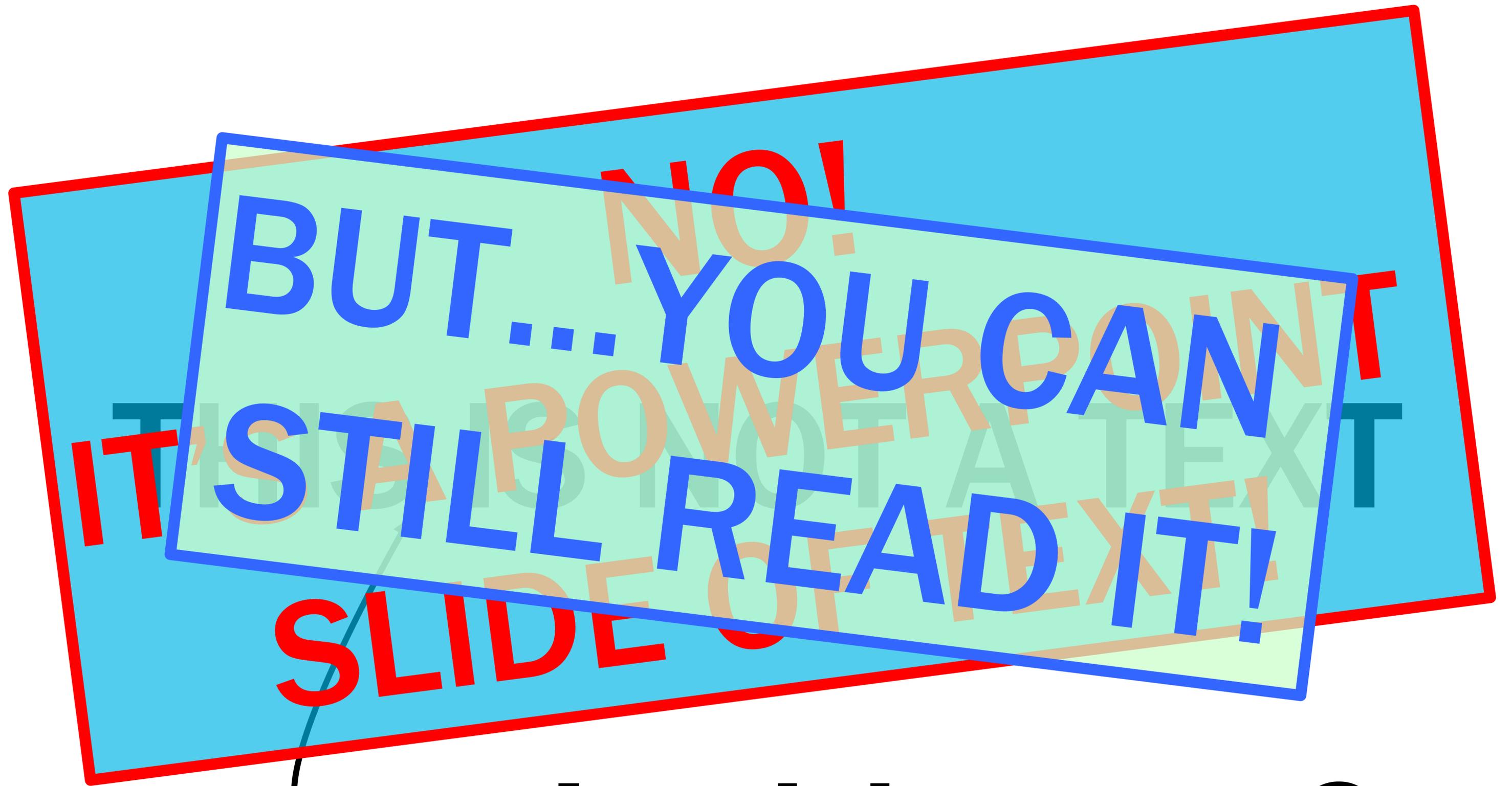


**Is this text?**

**NO!**

**IT'S A POWERPOINT  
SLIDE OF TEXT!**

**Is this text?**



Is this text?



# DIGITAL IMAGE OF A CAT

👍 very cute

👍 doesn't poop

👍 doesn't need food

👎 cannot cuddle

**DIGITAL TEXT**

**THIS IS NOT A TEXT**

**DIGITAL TEXT**

**THIS IS NOT A TEXT**

 **you can read it**



**THIS  
IS  
TEXT**

**What is the difference?**



**Physical cats  
exist.**

**On the left,  
a physical cat is  
depicted.**

**A depiction of a cat  
is not a cat.**

**Does physical  
text exist?**

**THIS**

**Whether it  
exists or not,  
on the right**

**IS**

**TEXT**

**is a depiction of text.**

**A depiction of text is  
also text.**



“Love” sculpture  
by Robert Indiana,  
1970



**“Love” US postage  
stamp design**

**by Robert Indiana, 1973**



**THIS**

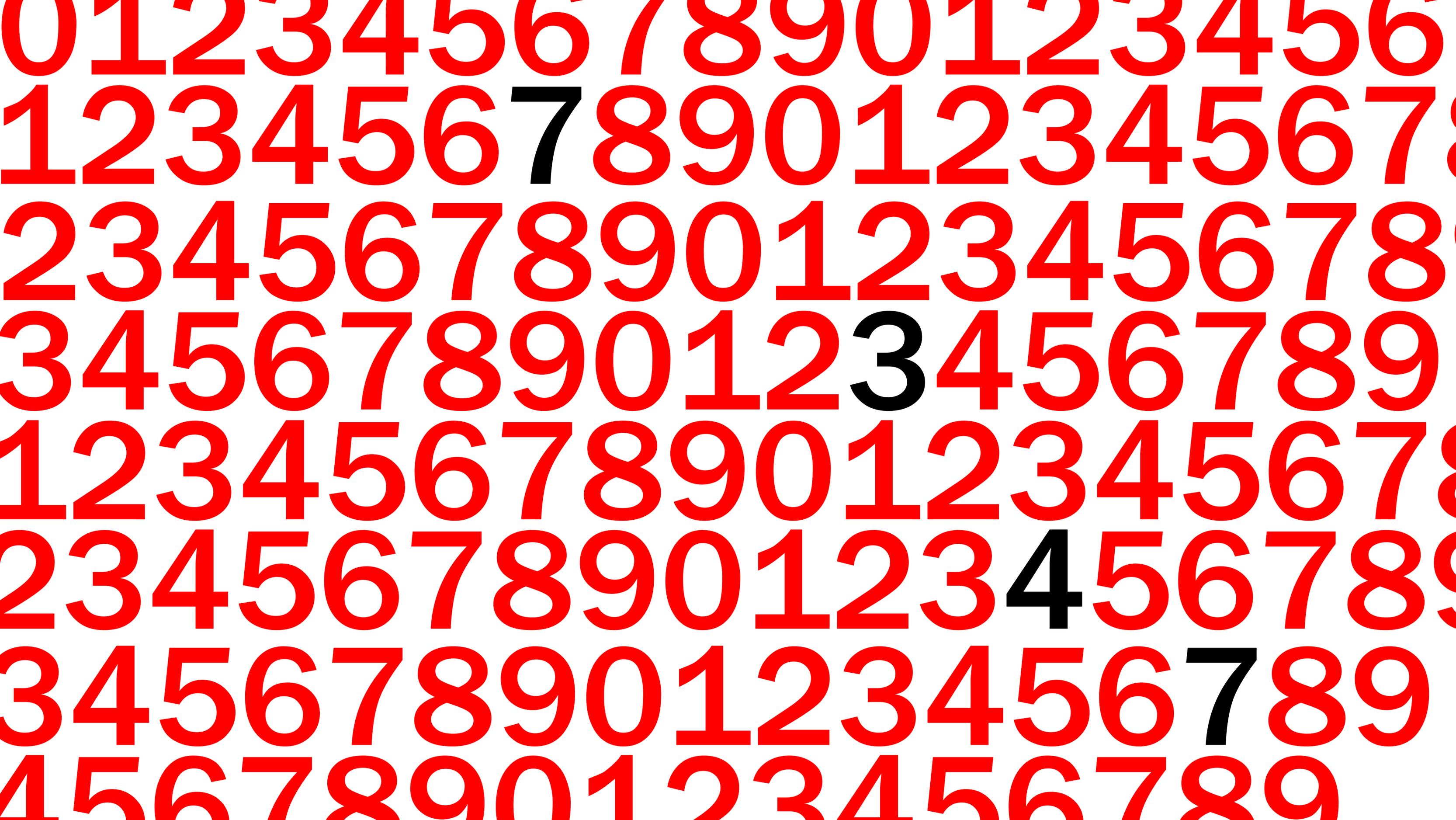
**IS**

**TEXT**



**SIGNS  
PEOPLE  
AGREE  
ON**

0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6  
1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7  
2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8  
3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9  
1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8  
2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9  
3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9  
4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9



**TEXT**

**ANALYSIS**

**ANNOTATION**

**CONVERSION**

**EDITING**

**ENCODING**

**MINING**

**PROCESSING**

**RECOGNITION**

**TRANSCRIPTION**

**VISUALIZATION**

**TEXT**

**ANALYSIS**

**ANNOTATION**

**CONVERSION**

**EDITING**

**ENCODING**

**MINING**

**PROCESSING**

**RECOGNITION**

**TRANSCRIPTION**

**VISUALIZATION**

**ENCODING**

**is**

**EVERYTHING\***

**ENCODING**

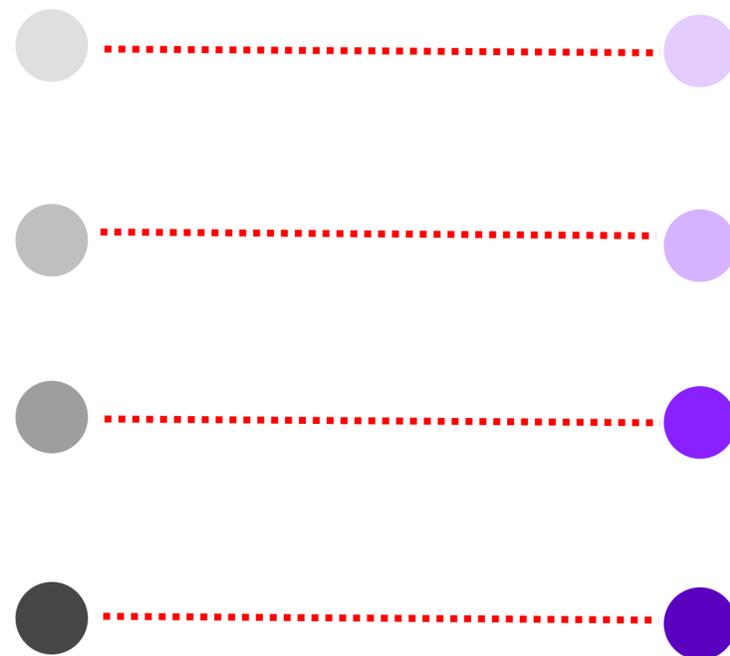
**is**

**EVERYTHING\***

**\*in digital technology**

**ENCODING [ɪnˈkəʊdɪŋ]:**  
**biunivocal correspondence**  
**between a set of entities of**  
**any kind and a set of natural**  
**numbers.**

# biunivocal correspondence



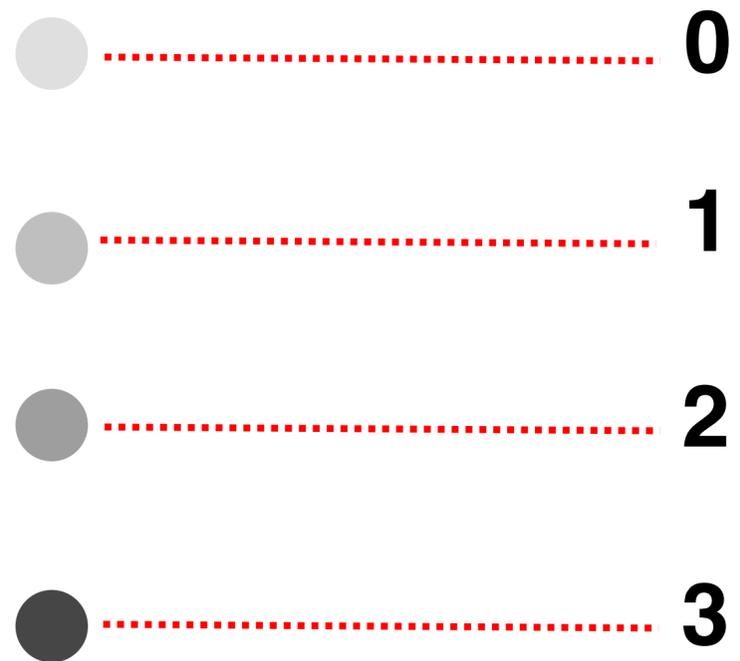
**between a set of entities of  
any kind**



**and a set of natural  
numbers.**



# ENCODING







**\*from a conceptual perspective**



**A computer.**

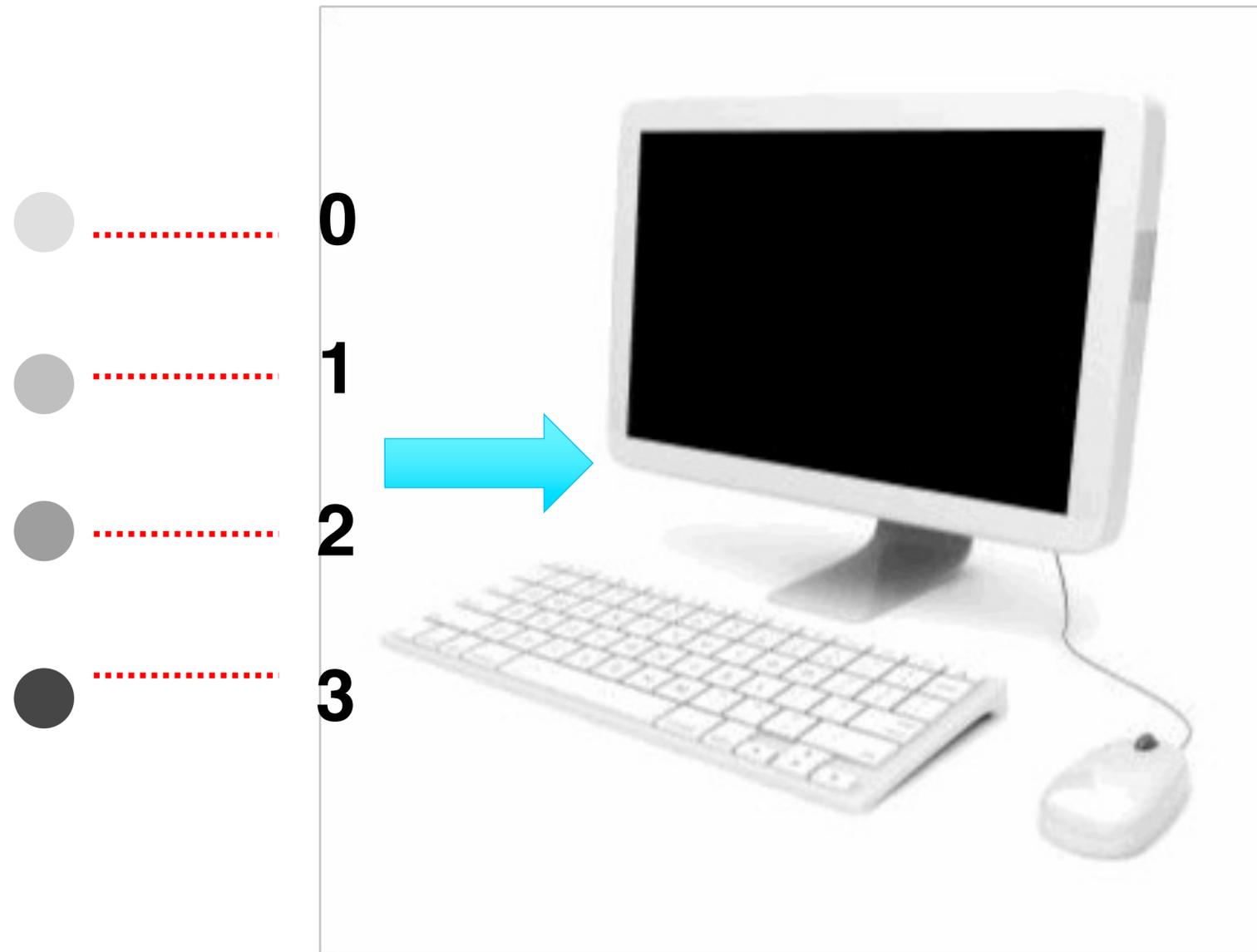


**It only works with numbers.**

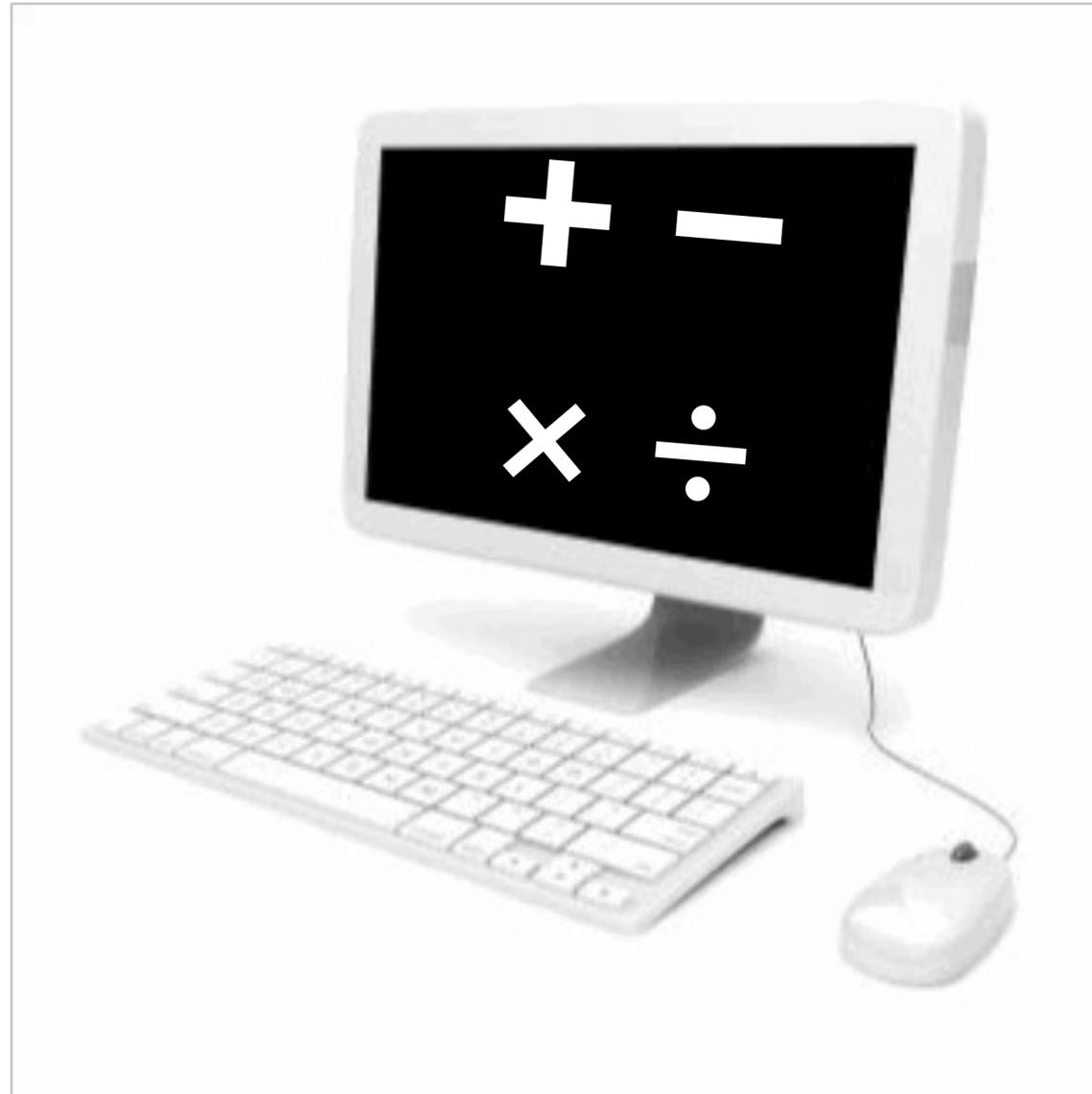
- 
- 
- 
- 



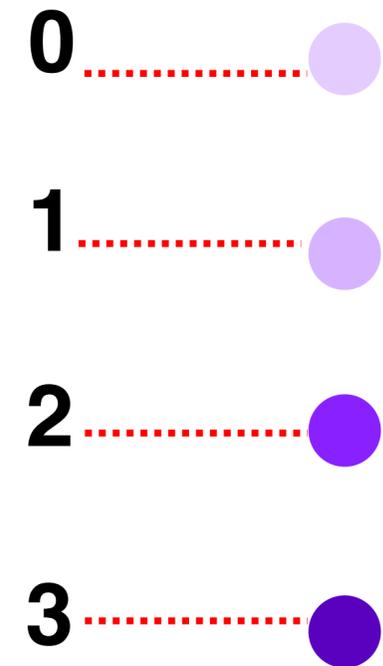
**It cannot work with anything else.**



**Input needs to be ENCODED.**



**The computer works.**



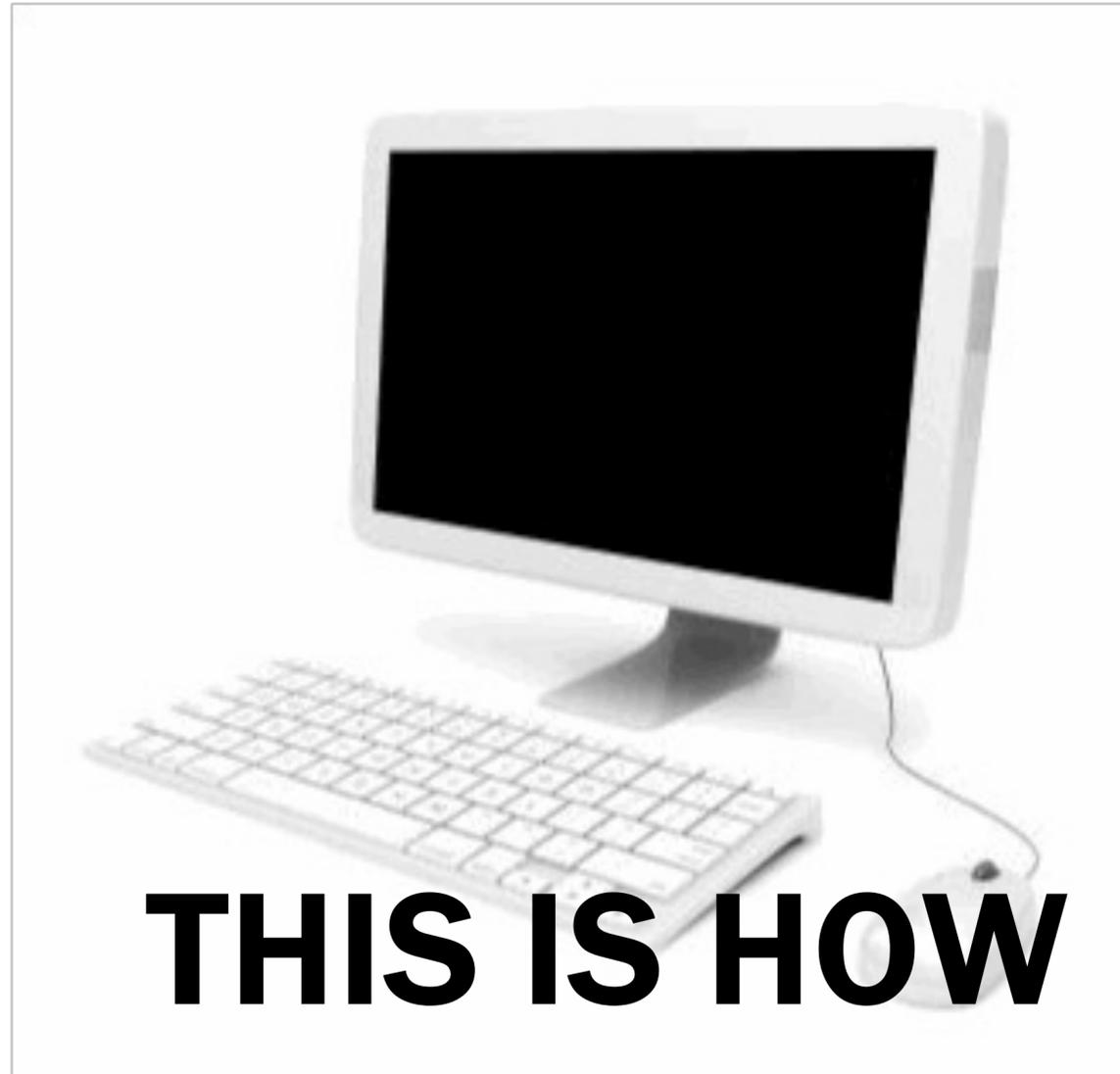
**Output needs to be DECODED.**



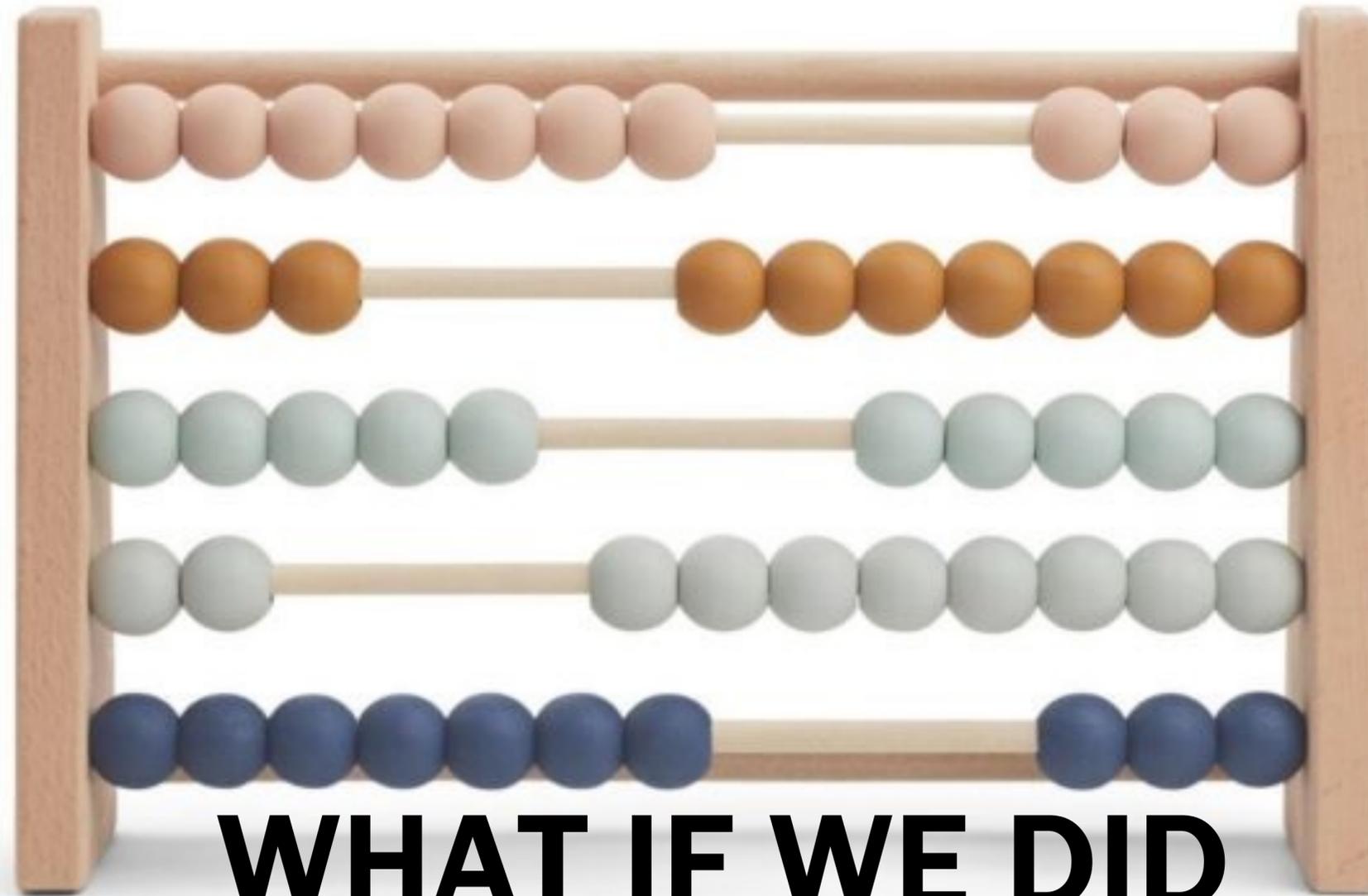
**COMPUTER SCIENCE**



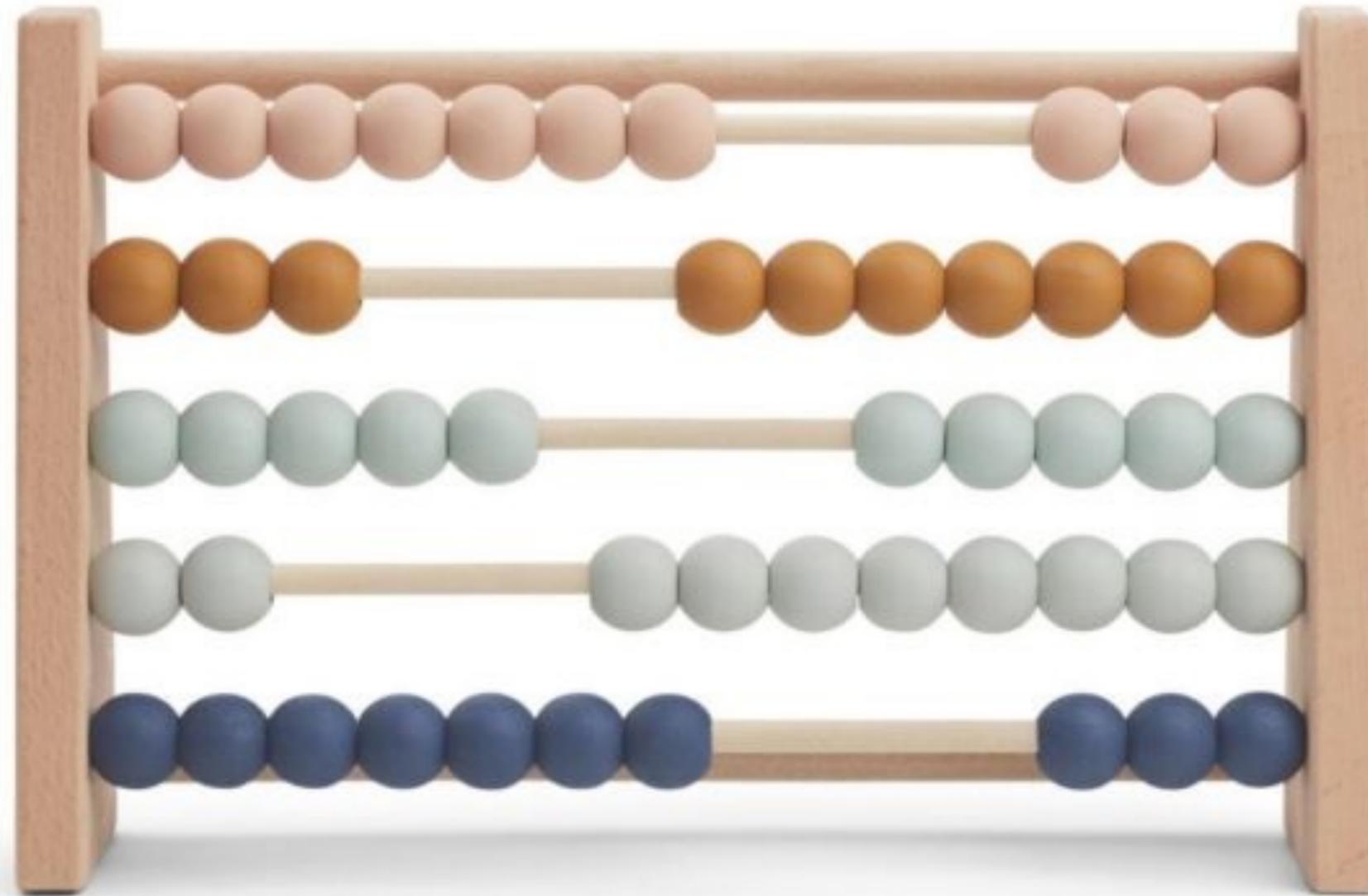
**WAIT!**



**THIS IS HOW  
DIGITAL TECHNOLOGY  
WORKS**



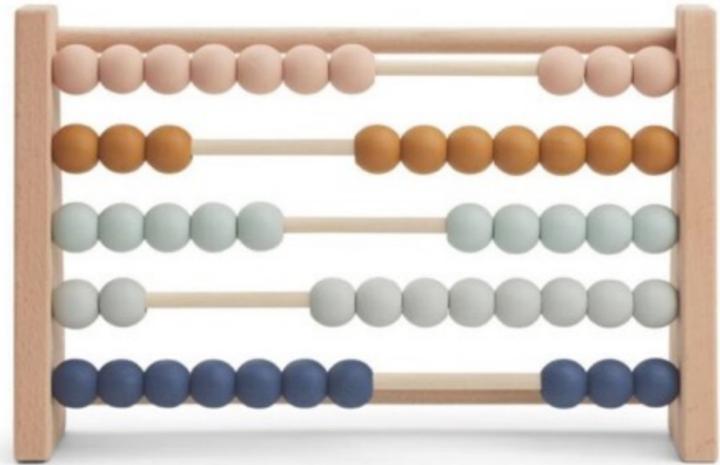
**WHAT IF WE DID  
COMPUTATION  
ON AN ABACUS?**



**ABACUS:  
THE OTHER ANALOG COMPUTER**

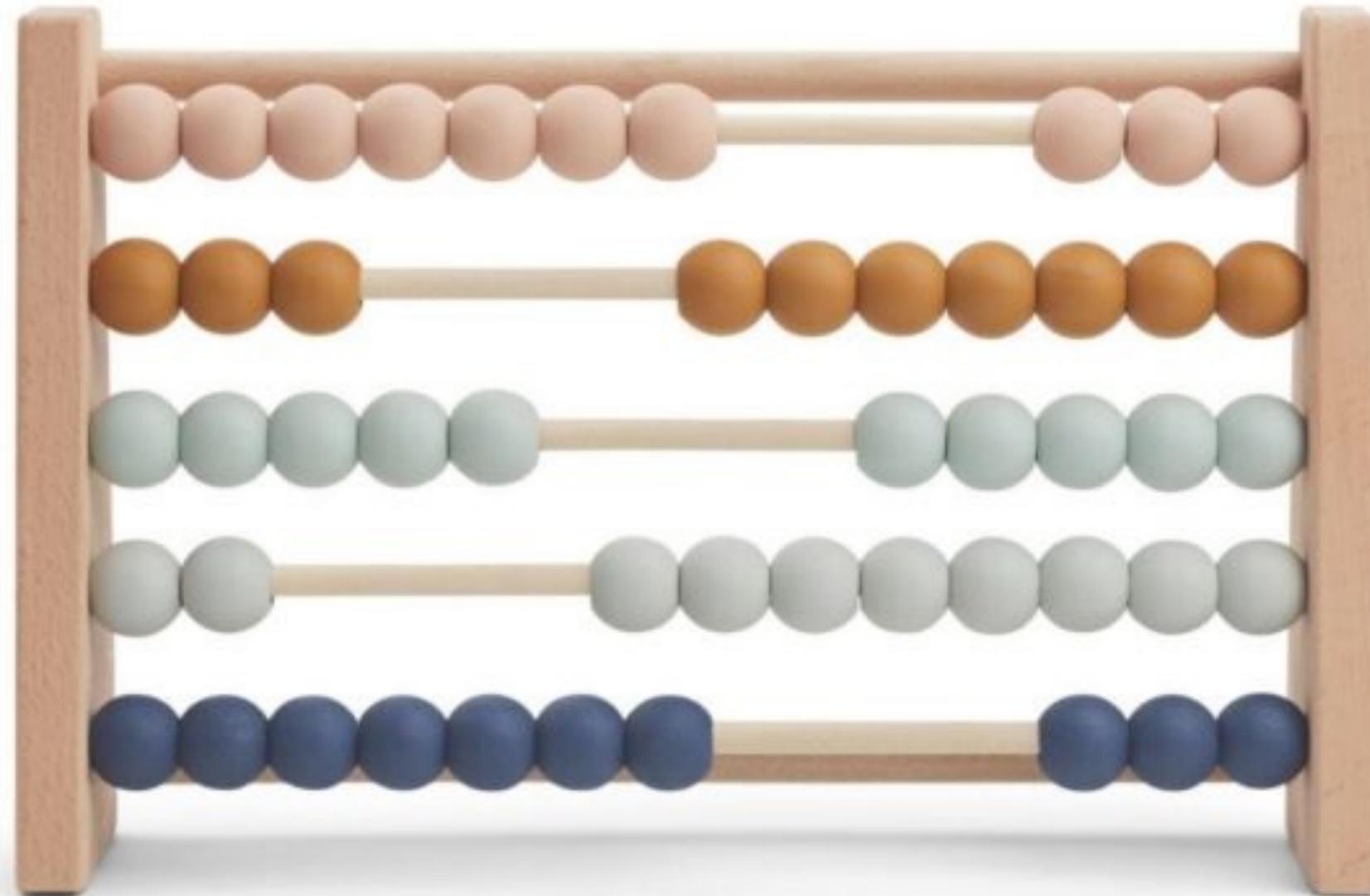


**FINGERS:  
THE FIRST ANALOG COMPUTER**



**VS.**



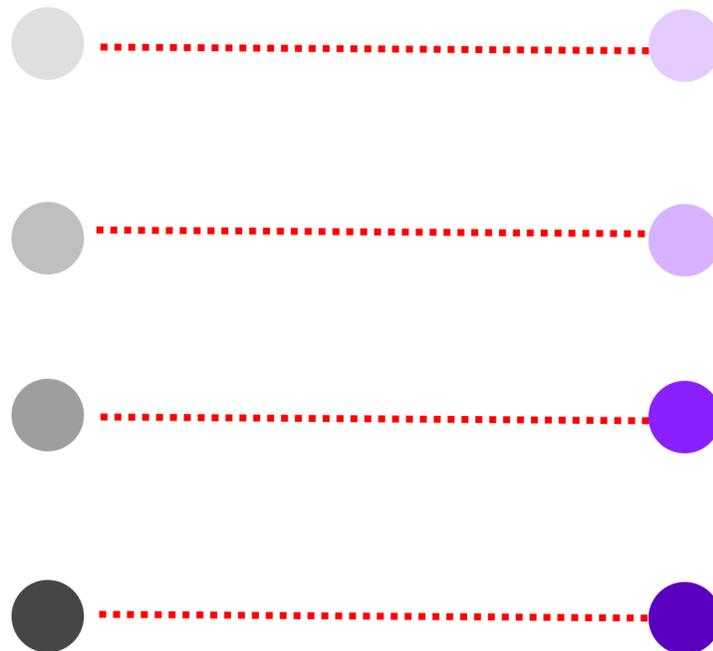


**WHAT IF WE DID COMPUTING  
ON ABACUSES? (ABACI?)**

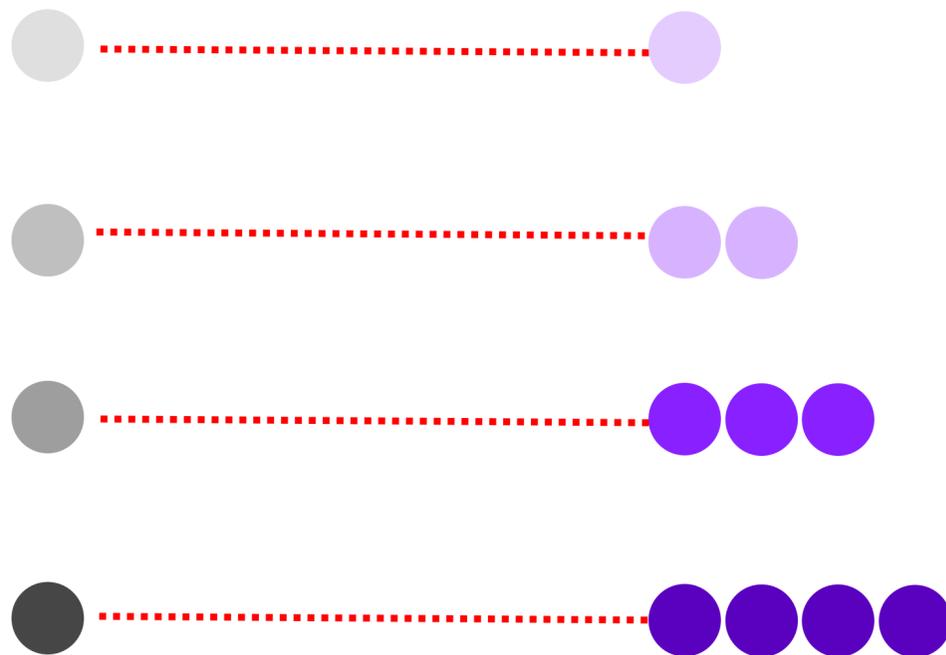
# ENCODING?

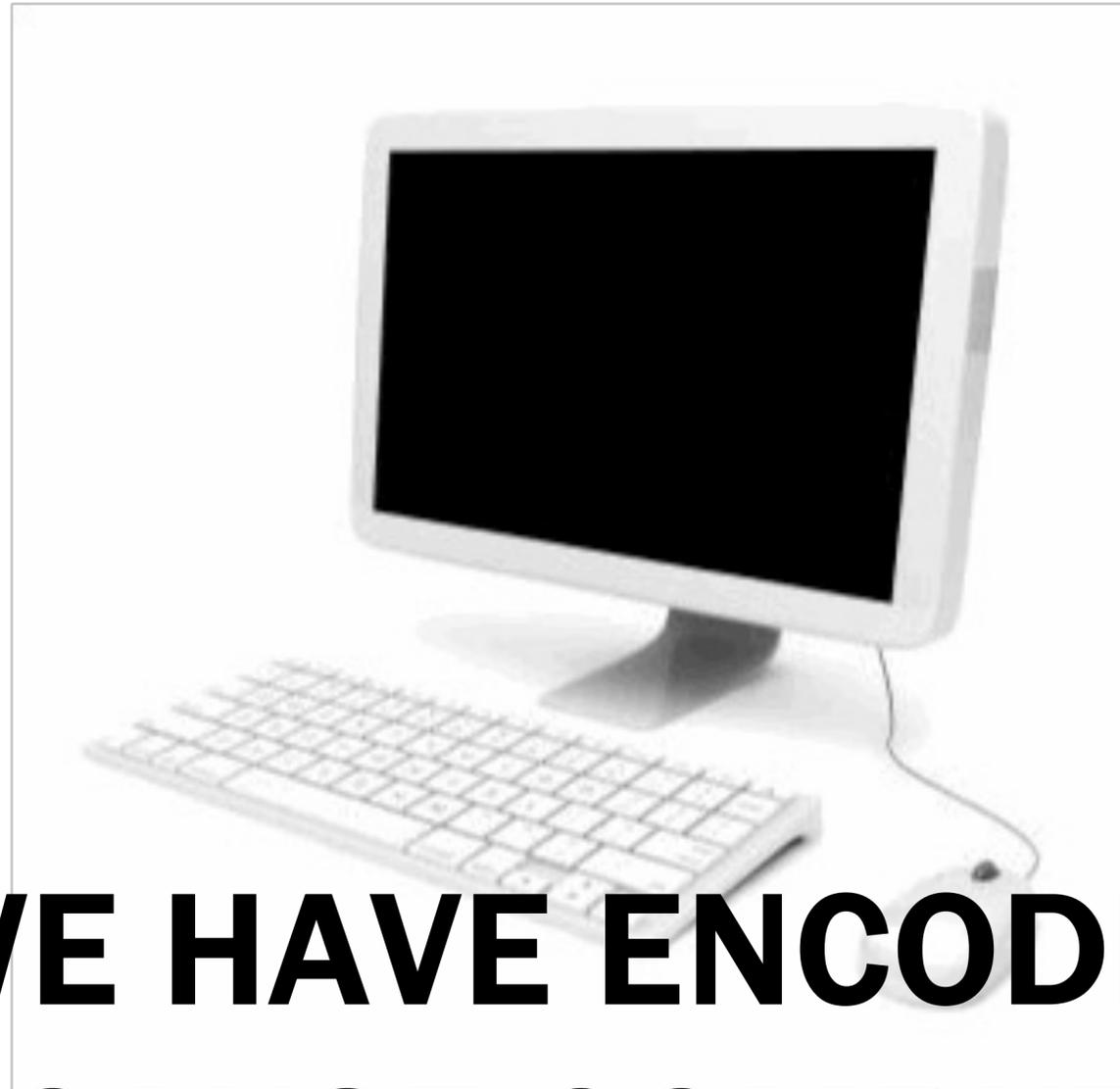


# ~~ENCODING?~~

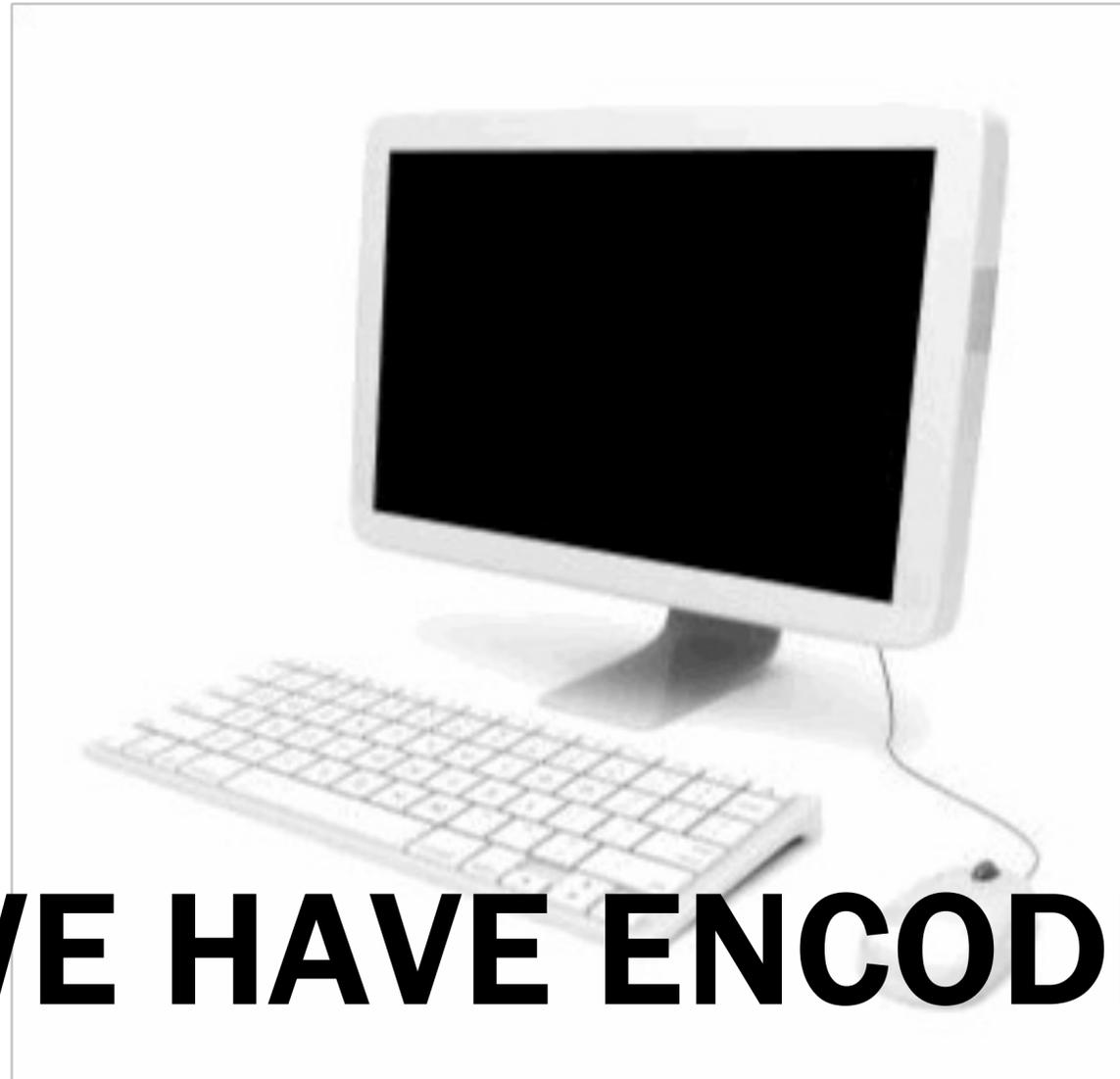


# ~~ENCODING?~~

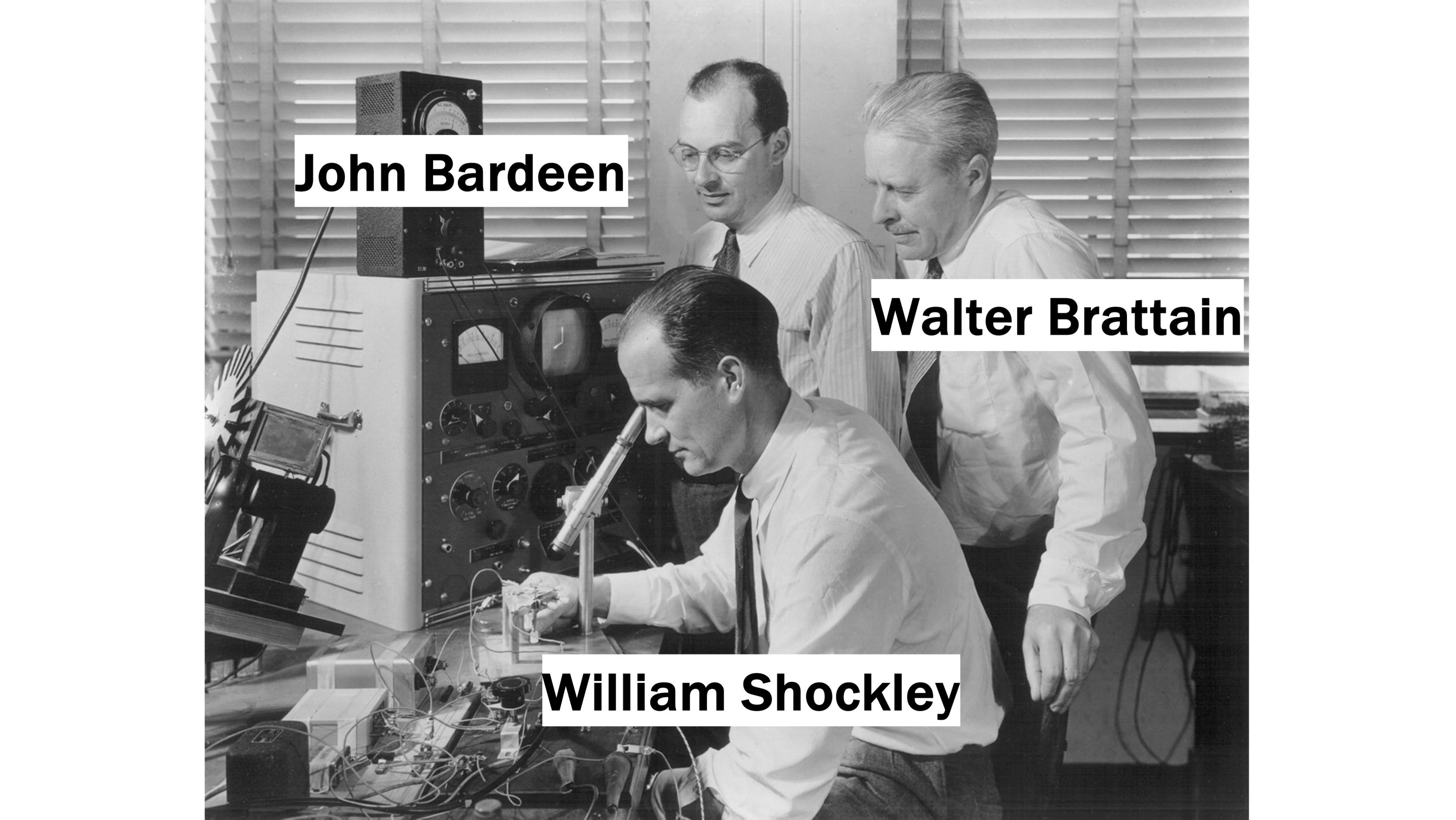




**WE HAVE ENCODING  
BECAUSE COMPUTERS  
ARE DIGITAL**



**WE HAVE ENCODING  
BECAUSE COMPUTERS  
HAPPEN TO BE DIGITAL**



**John Bardeen**

**Walter Brattain**

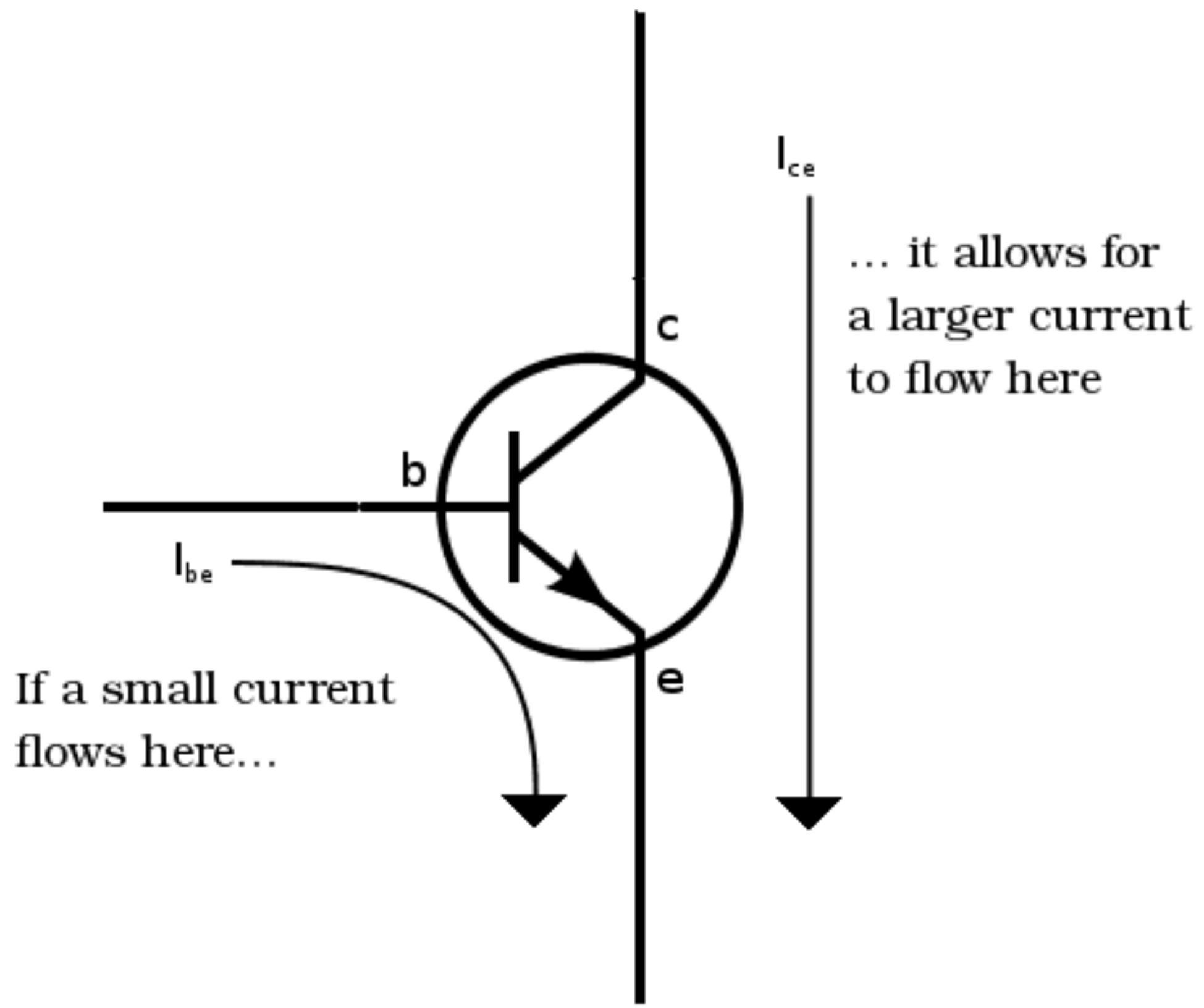
**William Shockley**

**THEY INVENTED THE TRANSISTOR**



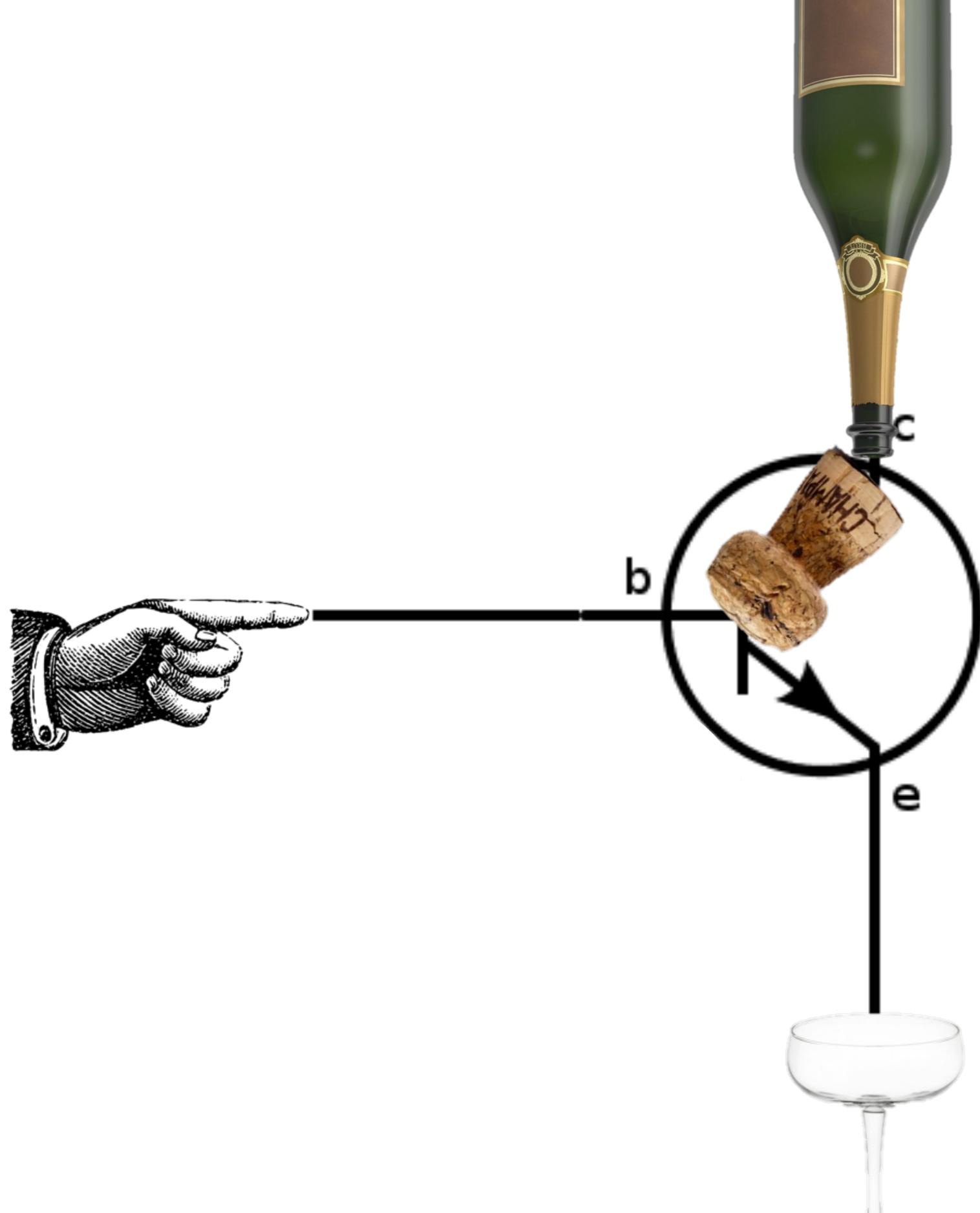
**AND GOT A NOBEL PRIZE\***

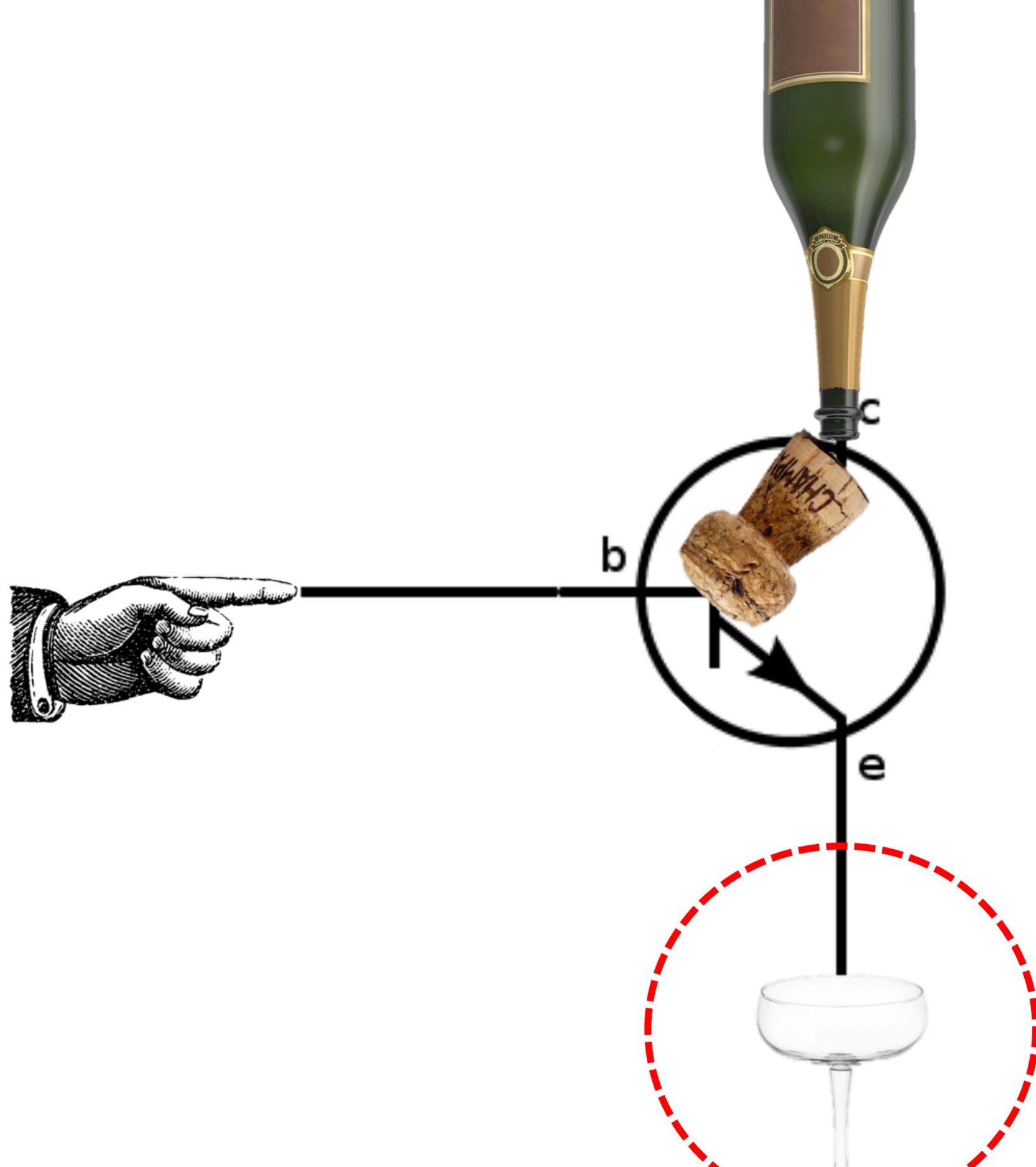
**\*IN PHYSICS**



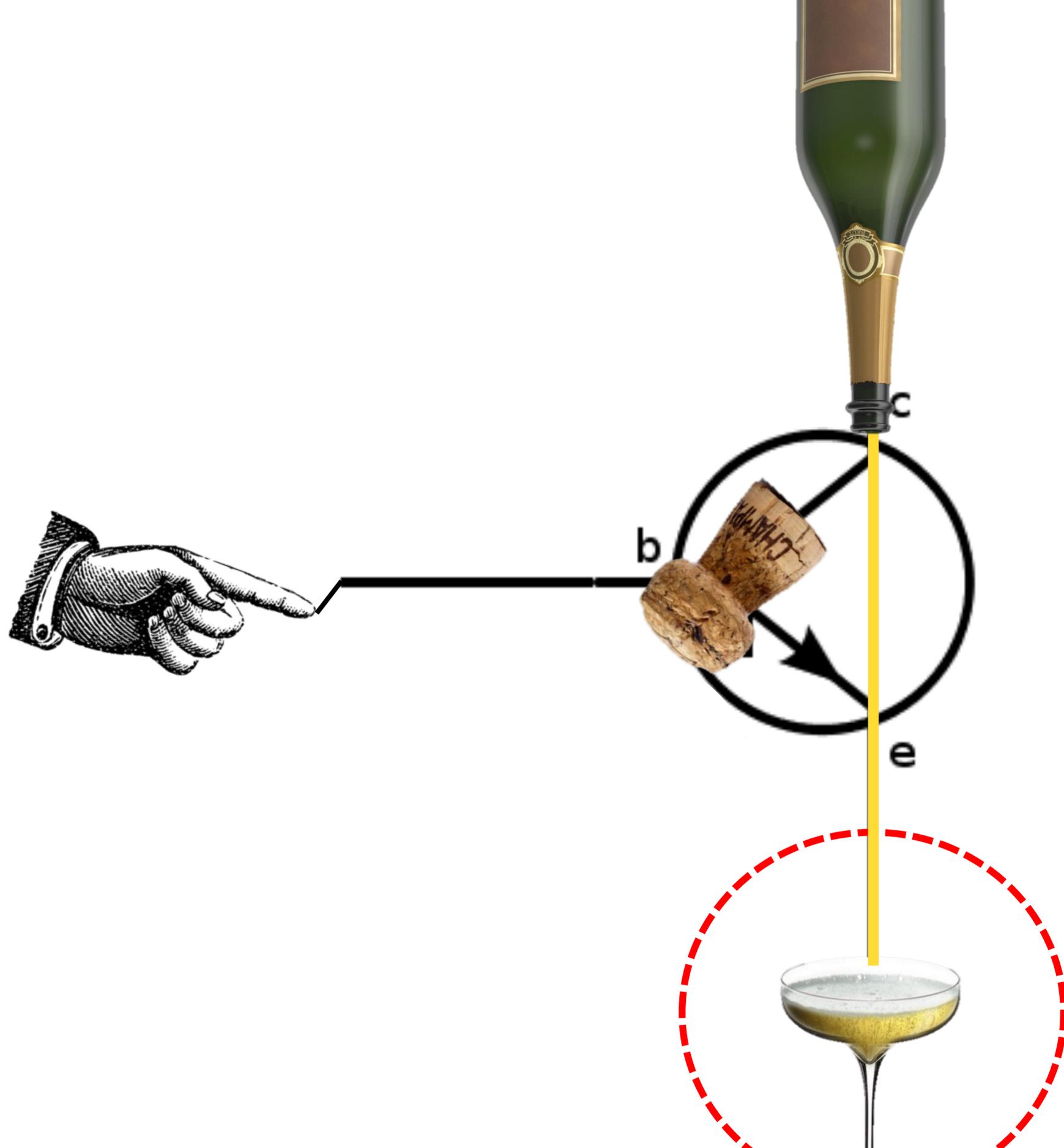
If a small current flows here...

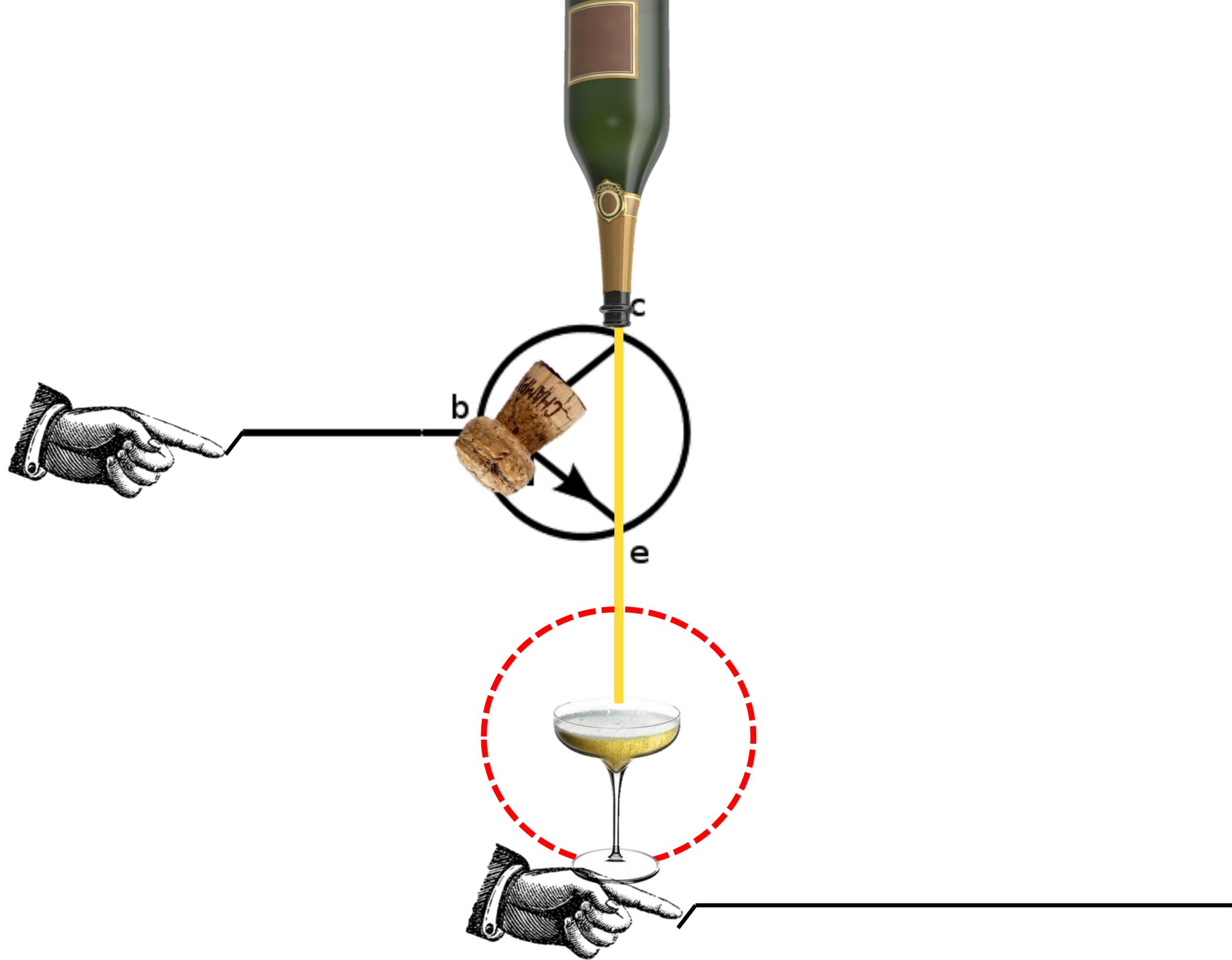
... it allows for a larger current to flow here

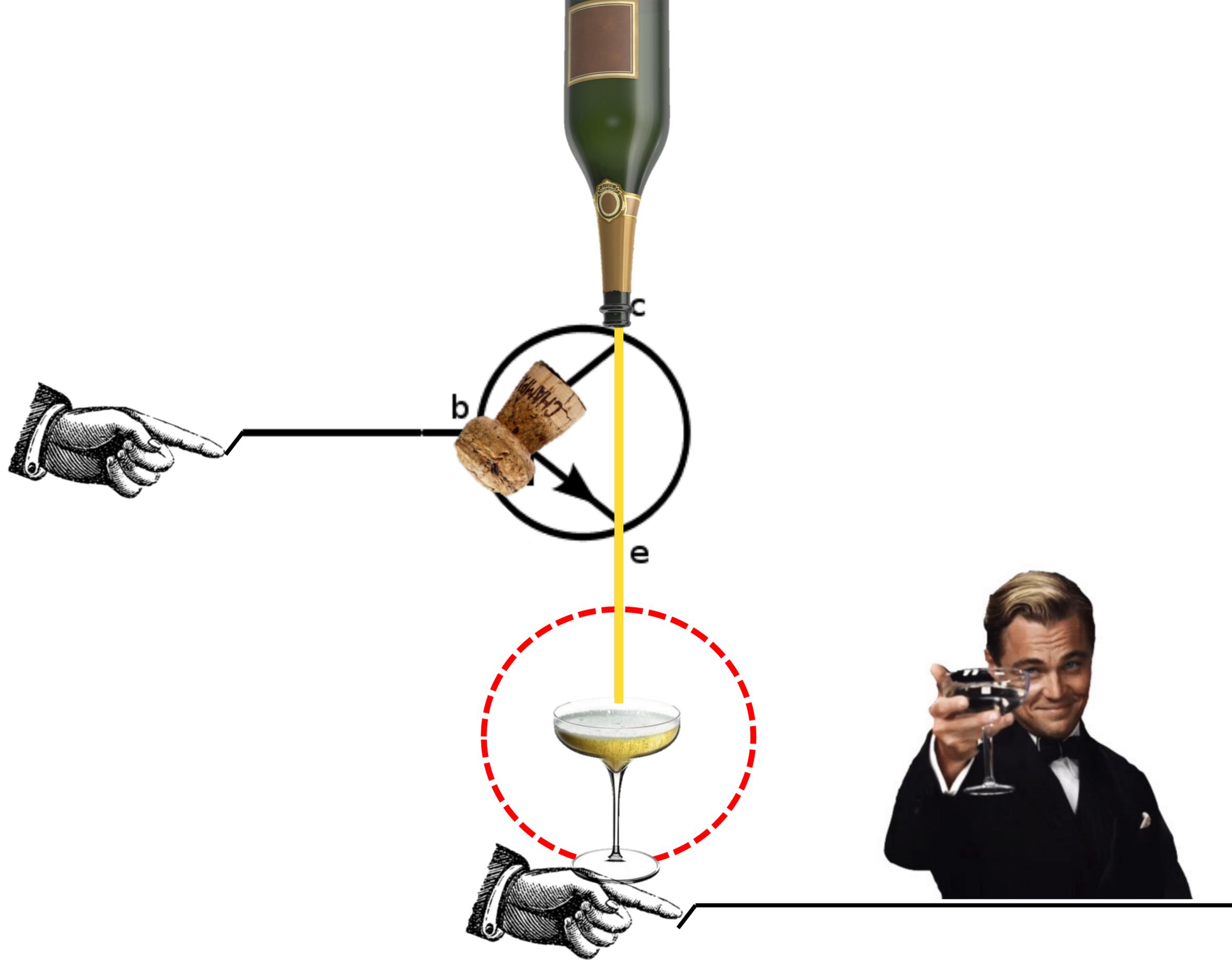


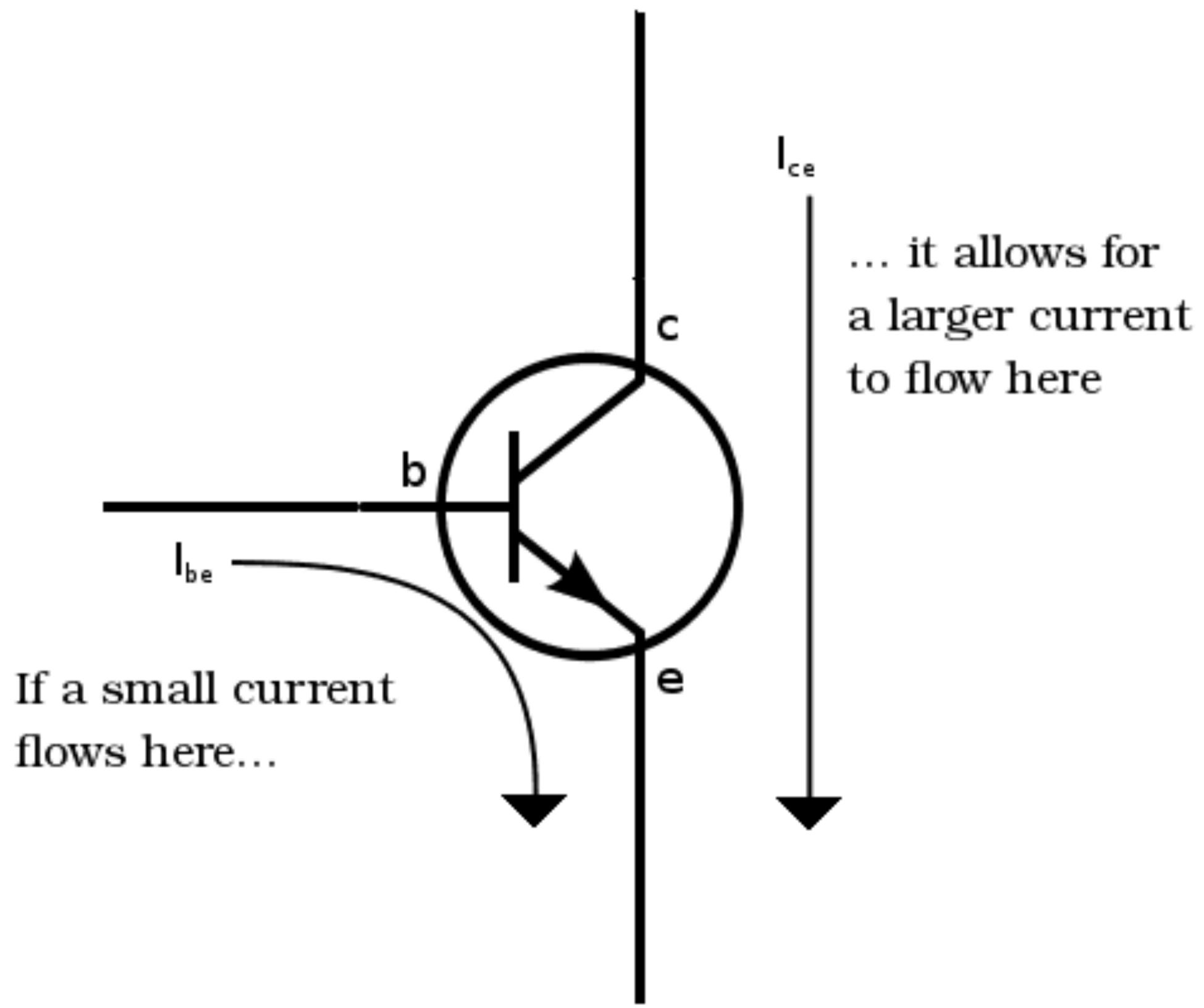






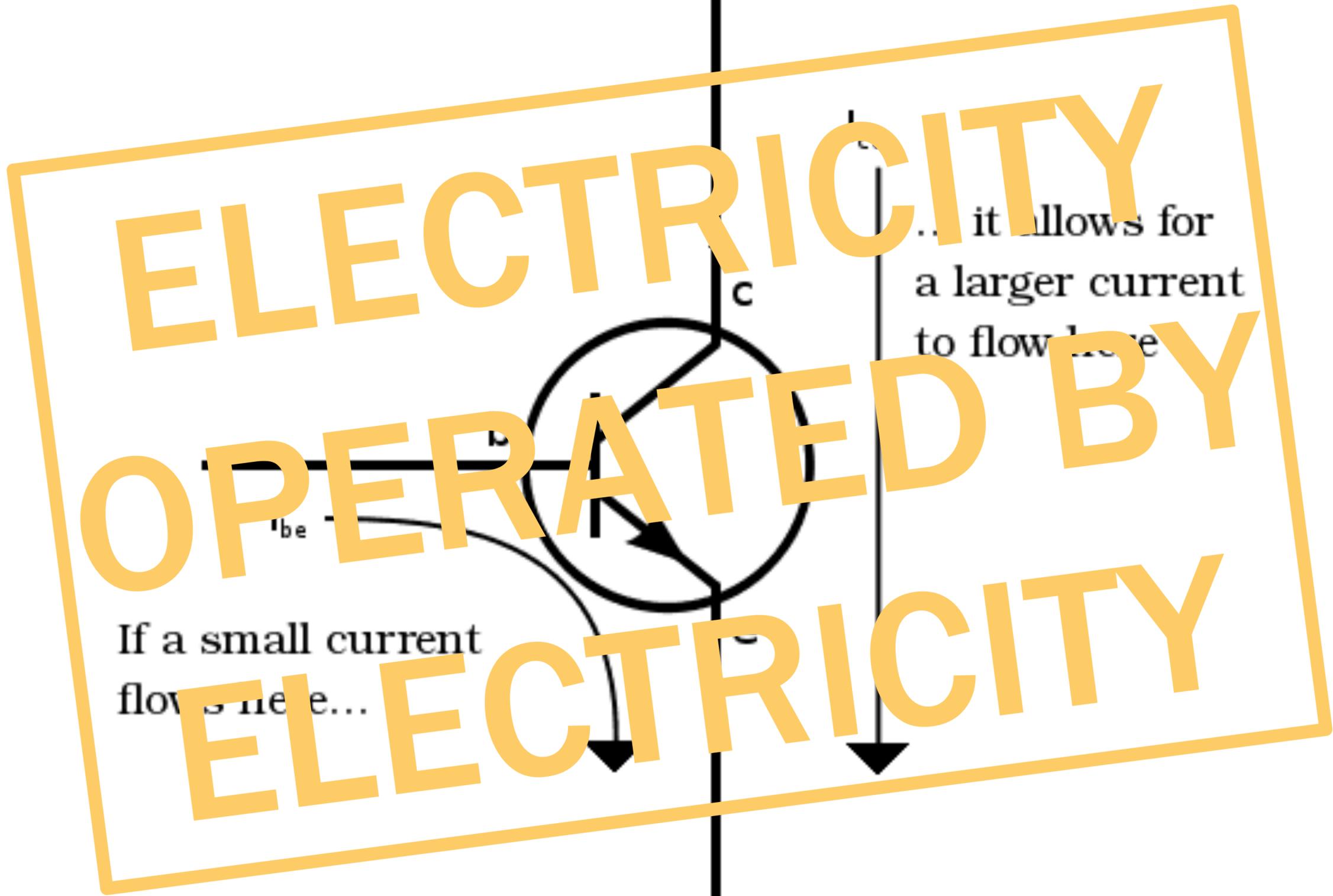






If a small current flows here...

... it allows for a larger current to flow here



ELECTRICITY

OPERATED BY

ELECTRICITY

... it allows for a larger current to flow here

If a small current flows here...





**HELLO  
ELECTRONICS  
GOODBYE  
MECHANICS\***

**\*Not really: I still need to grind my coffee beans. Also, flying.**



**COMPUTERS DO NOT **NEED****  
**TO BE ELECTRONIC, BUT THEY ARE**  
**BECAUSE EVERYBODY **LOVES** TRANSISTORS**



**BOO  
MECHANICS  
BOOOO!**

M·G·M PRESENTS

# FORBIDDEN PLANET

AMAZING!



STARRING WALTER PIDGEON · ANNE FRANCIS · LESLIE NIELSEN

WITH WARREN STEVENS AND INTRODUCING ROBBY, THE ROBOT  
 SCREEN PLAY BY CYRIL HUME  
BASED ON A STORY BY IRVING BLOCK AND ALLEN ADLER  
PHOTOGRAPHED IN EASTMAN COLOR

DIRECTED BY FRED McLEOD WILCOX · PRODUCED BY NICHOLAS NAYFACK  
 IN CINEMASCOPE AND COLOR

A METRO-GOLDWYN-MAYER PICTURE



**BIG MACHINE.**



**NO INSTRUMENTALITIES.**

Dubbed in Italian:

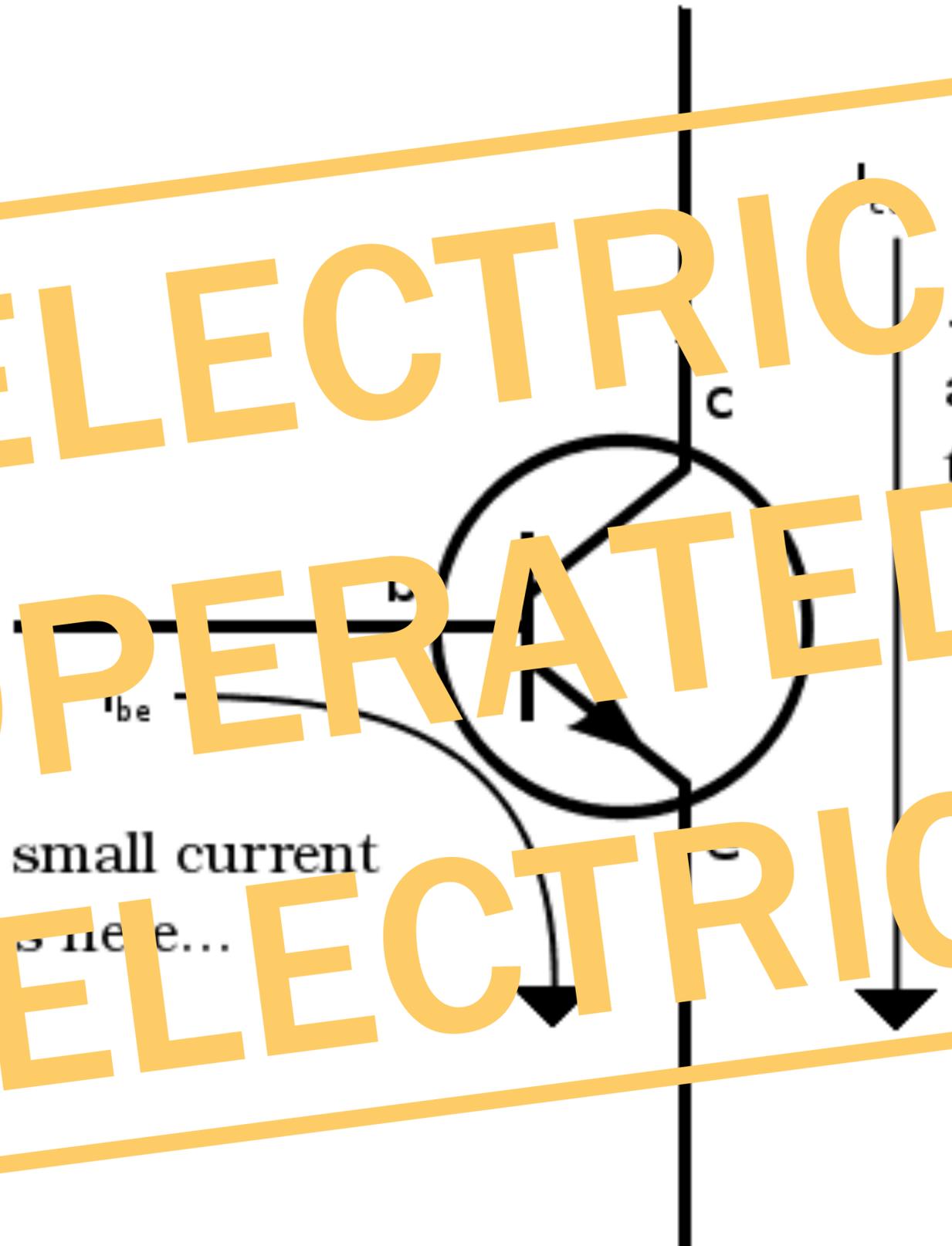
SENZA MECCANISMI.



**ELECTRICITY**  
**OPERATED BY**  
**ELECTRICITY**

... it allows for  
a larger current  
to flow here

If a small current  
flows here...



Dubbed in Italian:

SENZA MECCANISMI.





**NO INSTRUMENTALITIES.**

**NO INSTRUMENTALITIES.**



# **“FORBIDDEN PLANET”**

**FIRST MOVIE EVER to depict humans traveling in a faster-than-light starship of their own creation.**

**FIRST MOVIE EVER to be set entirely on another planet in interstellar space, far away from Earth.**

**FIRST MOVIE EVER to feature a robot character with a distinct personality and an integral supporting character in the film.**

**FIRST MOVIE EVER to use an entirely ELECTRONIC musical score.**

M·G·M PRESENTS

# FORBIDDEN PLANET

AMAZING!



STARRING WALTER PIDGEON · ANNE FRANCIS · LESLIE NIELSEN

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 IN CINEMASCOPE AND COLOR

A METRO-GOLDWYN-MAYER PICTURE

M·G·M PRESENTS

# FORBIDDEN PLANET

AMAZING!



1956

STARRING WALTER PIDGEON · ANNE FRANCIS · LESLIE NIELSEN

WITH WARREN STEVENS AND INTRODUCING ROBBY, THE ROBOT

SCREEN PLAY BY CYRIL HUME

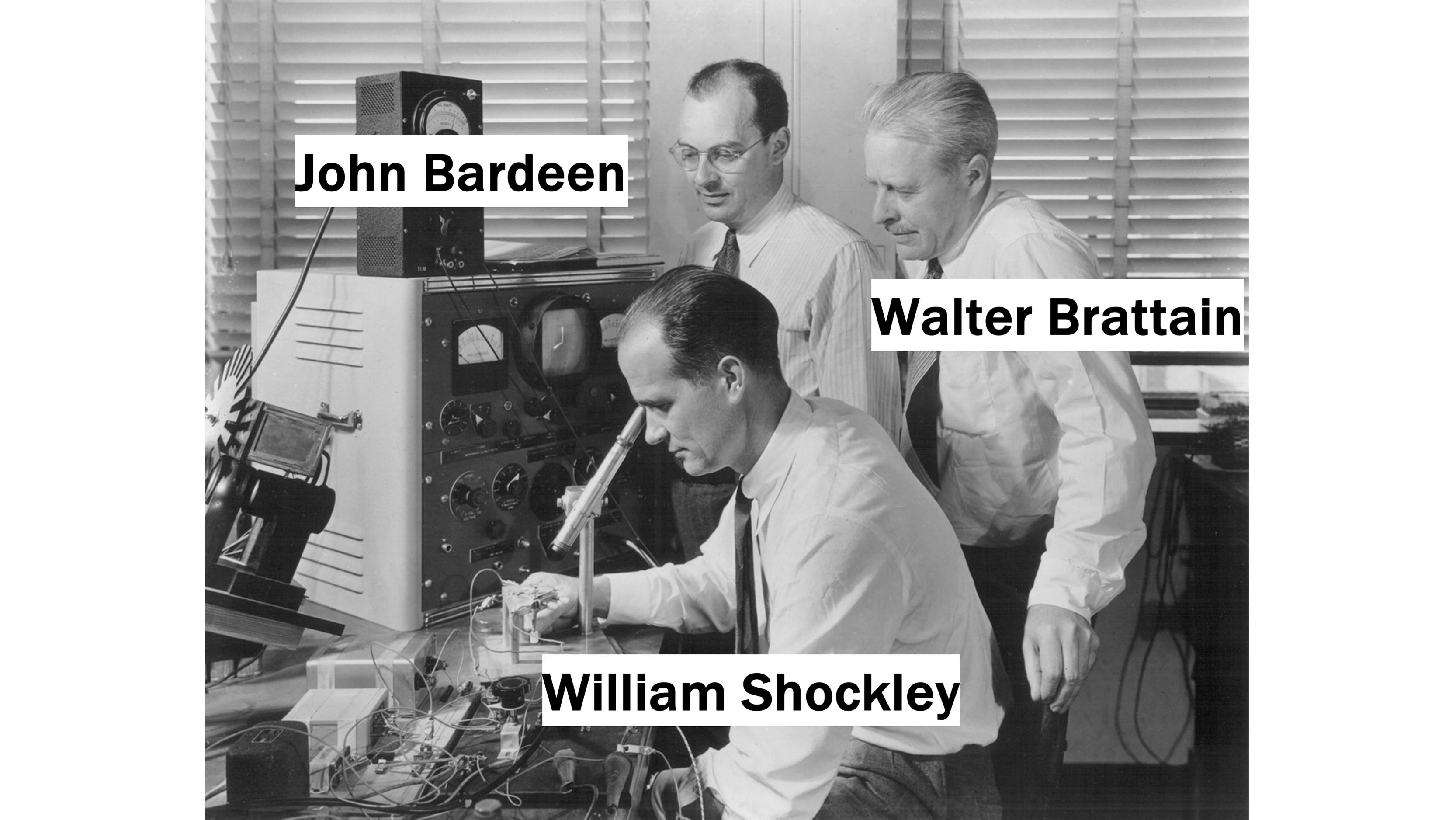
DIRECTED BY FRED McLEOD WILCOX · PRODUCED BY NICHOLAS NAYFACK

BASED ON A STORY BY IRVING BLOCK AND ALLEN ADLER

PHOTOGRAPHED IN EASTMAN COLOR

IN CINEMASCOPE AND COLOR

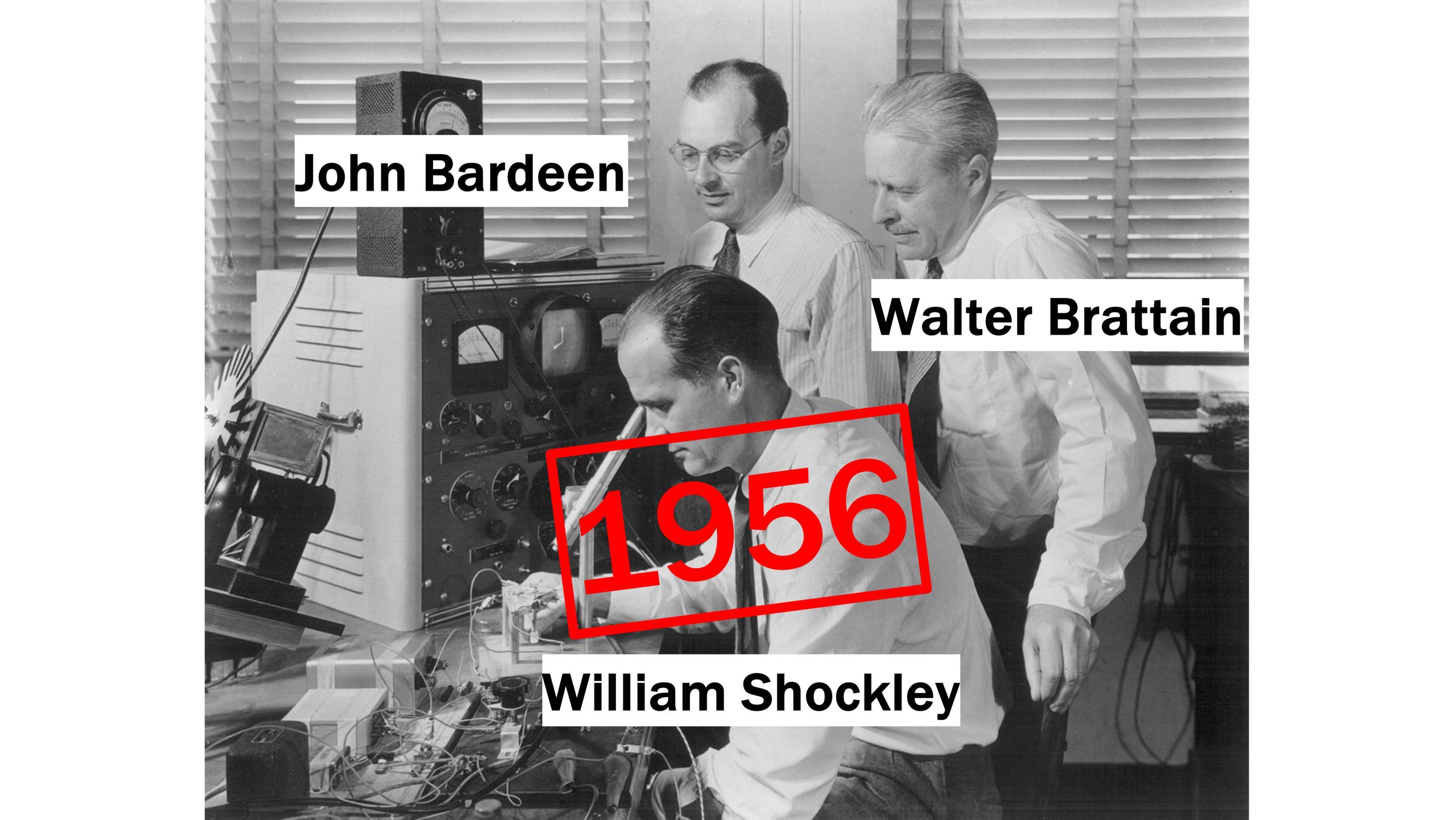
A METRO-GOLDWYN-MAYER PICTURE



**John Bardeen**

**Walter Brattain**

**William Shockley**



**John Bardeen**

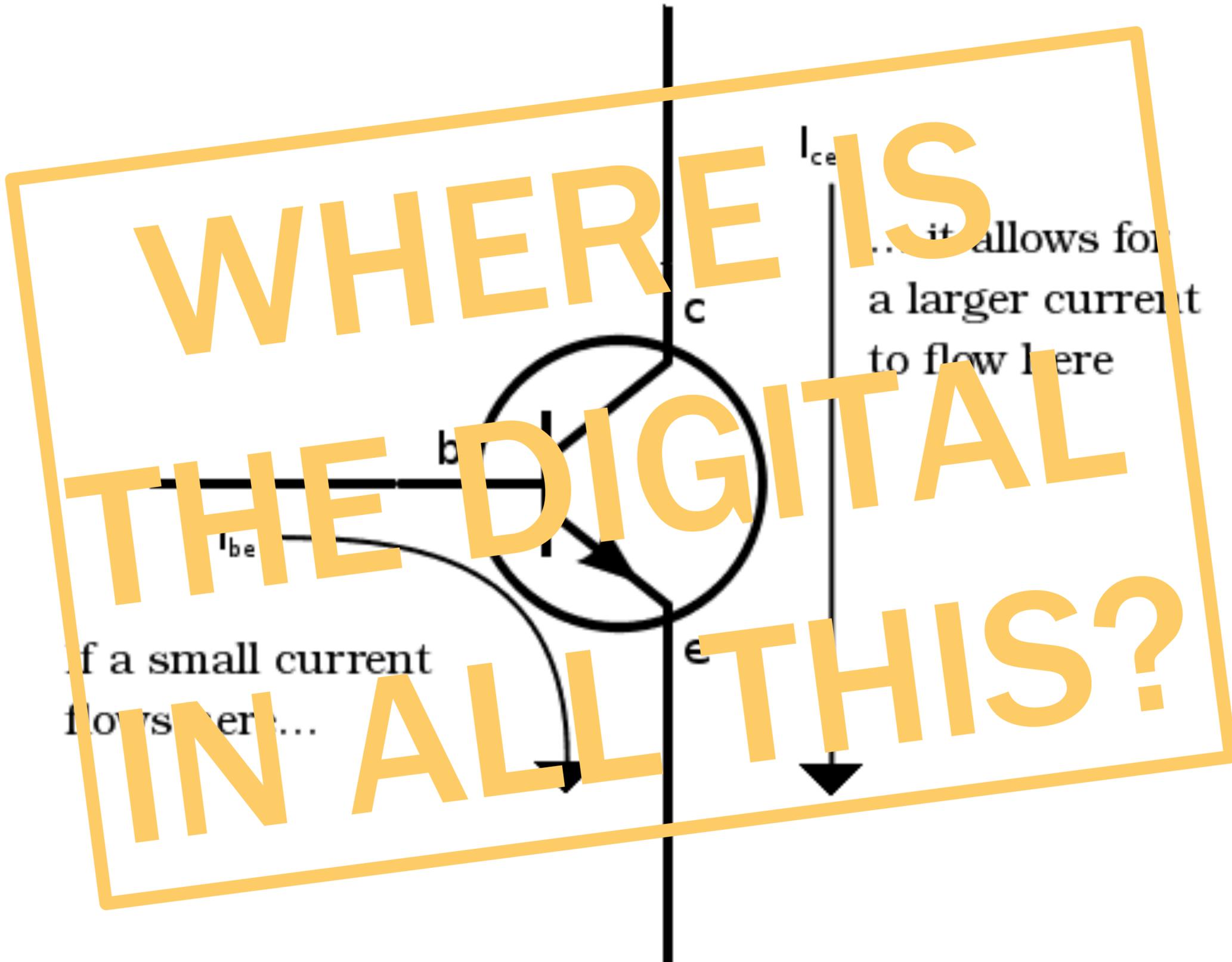
**Walter Brattain**

**1956**

**William Shockley**



**WAIT!**



WHERE IS  
THE DIGITAL  
IN ALL THIS?

... it allows for  
a larger current  
to flow here

... if a small current  
flows here...

**THE MOST  
FUNDAMENTAL  
ENCODING  
OF THEM ALL\***

**\*No side notes here. It really is the most fundamental.**

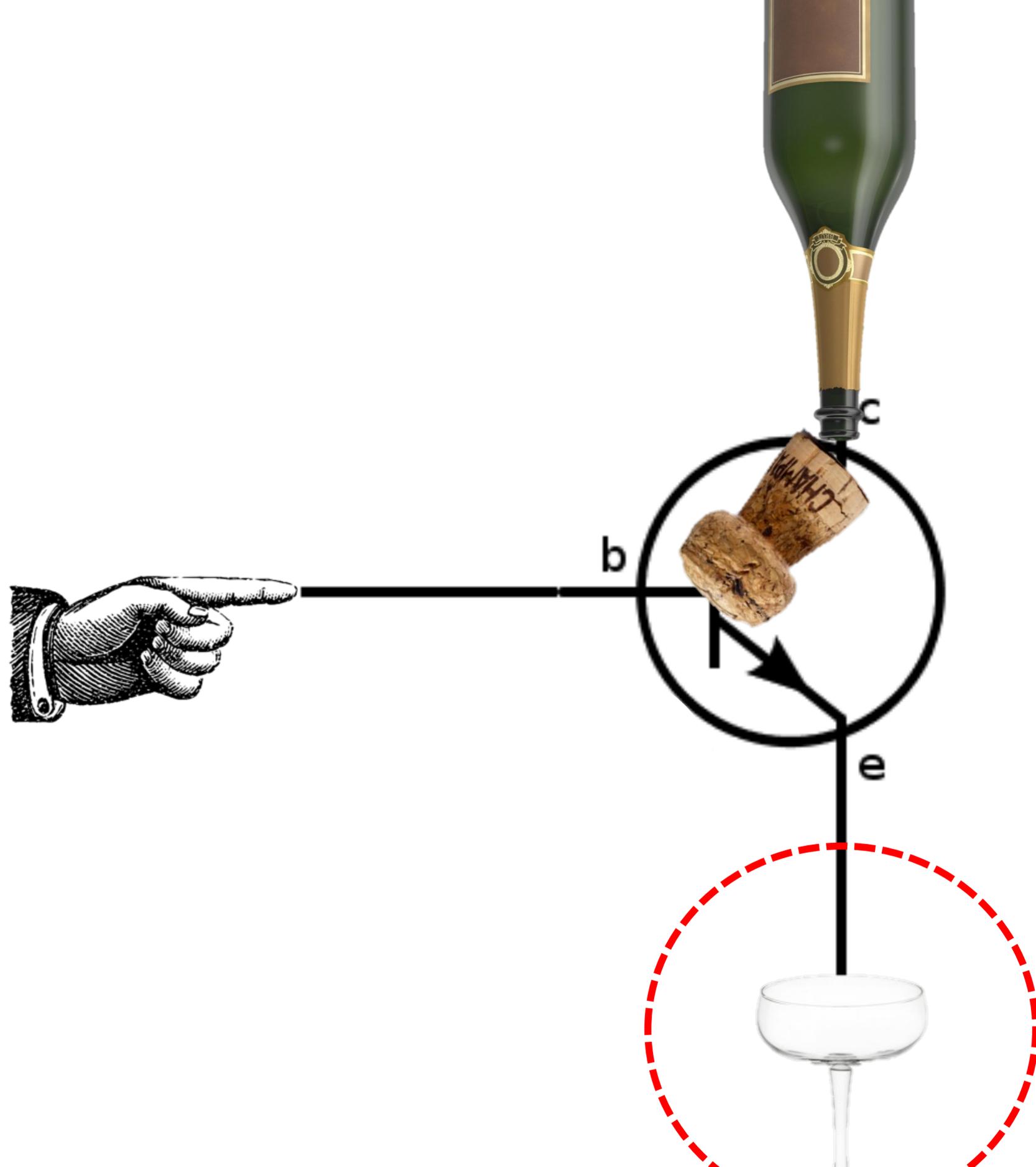


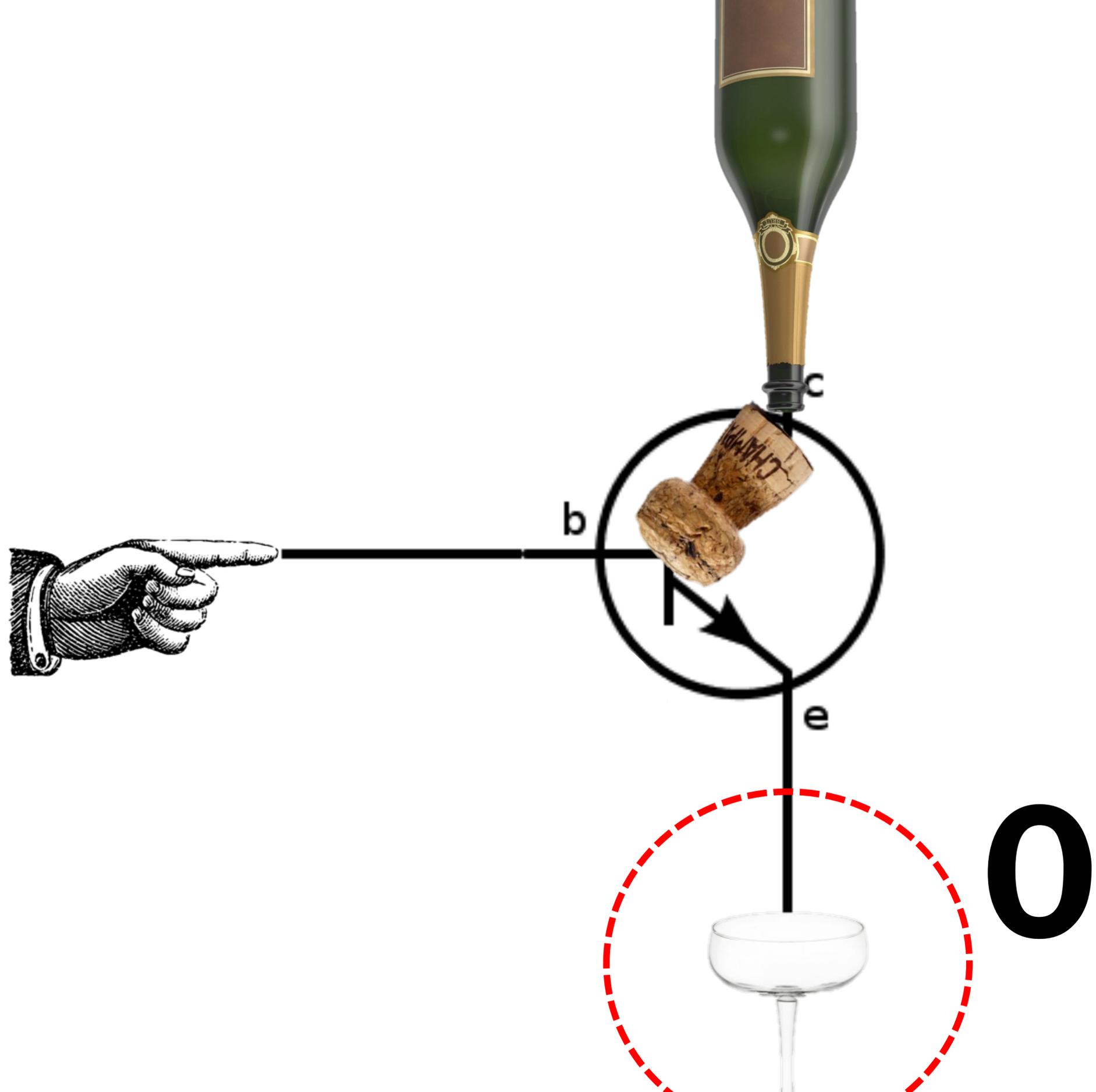


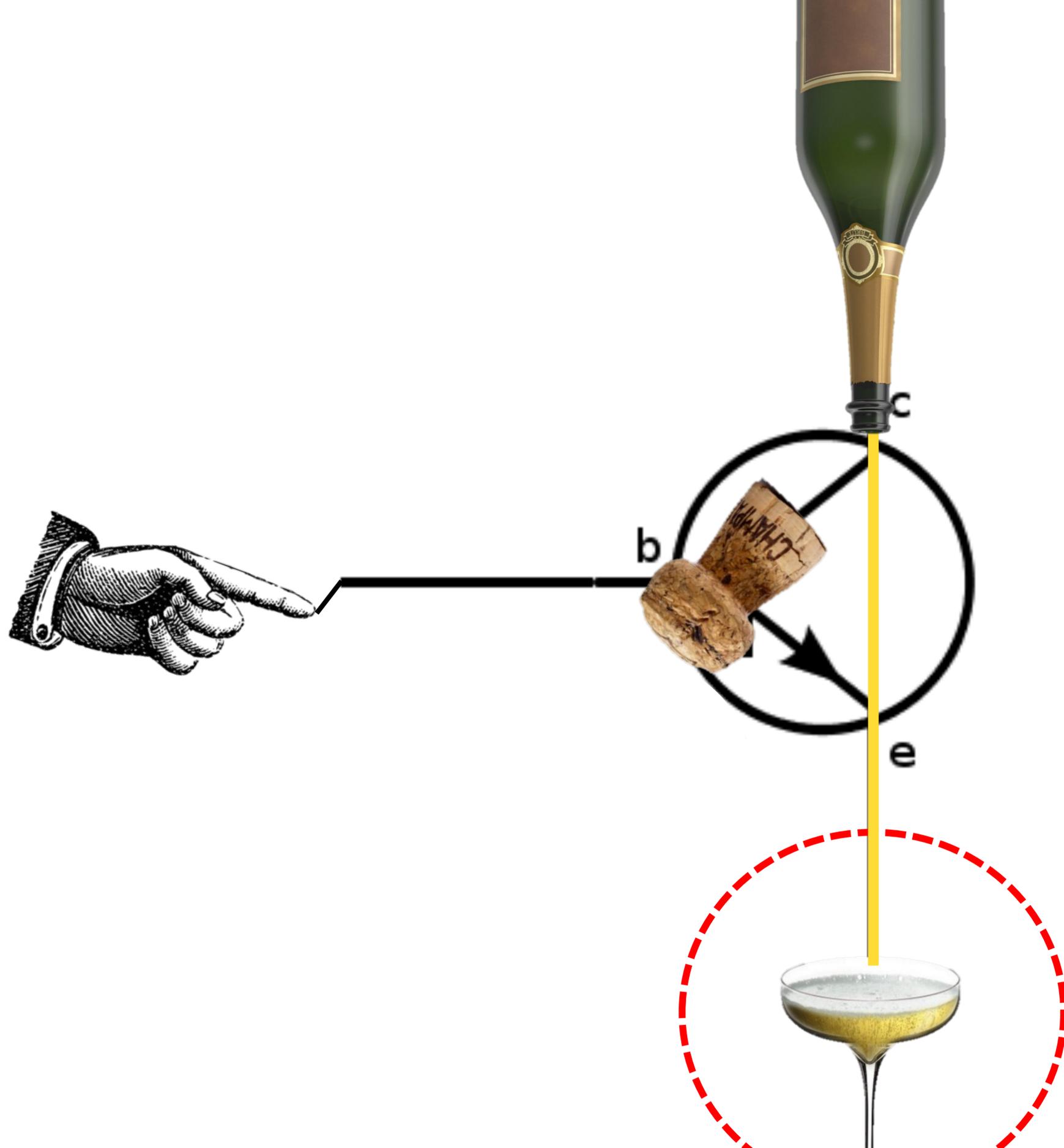
**0**

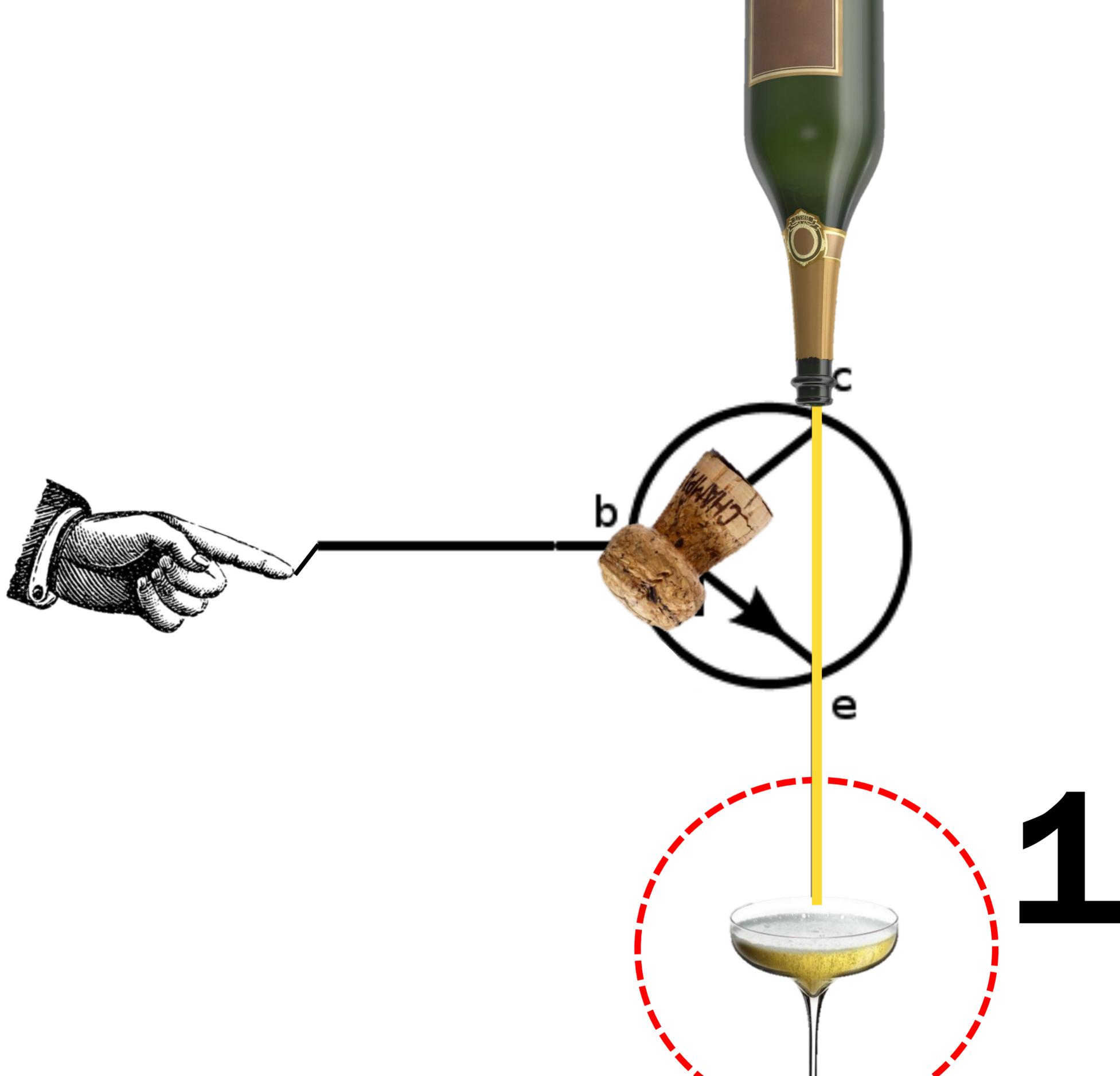


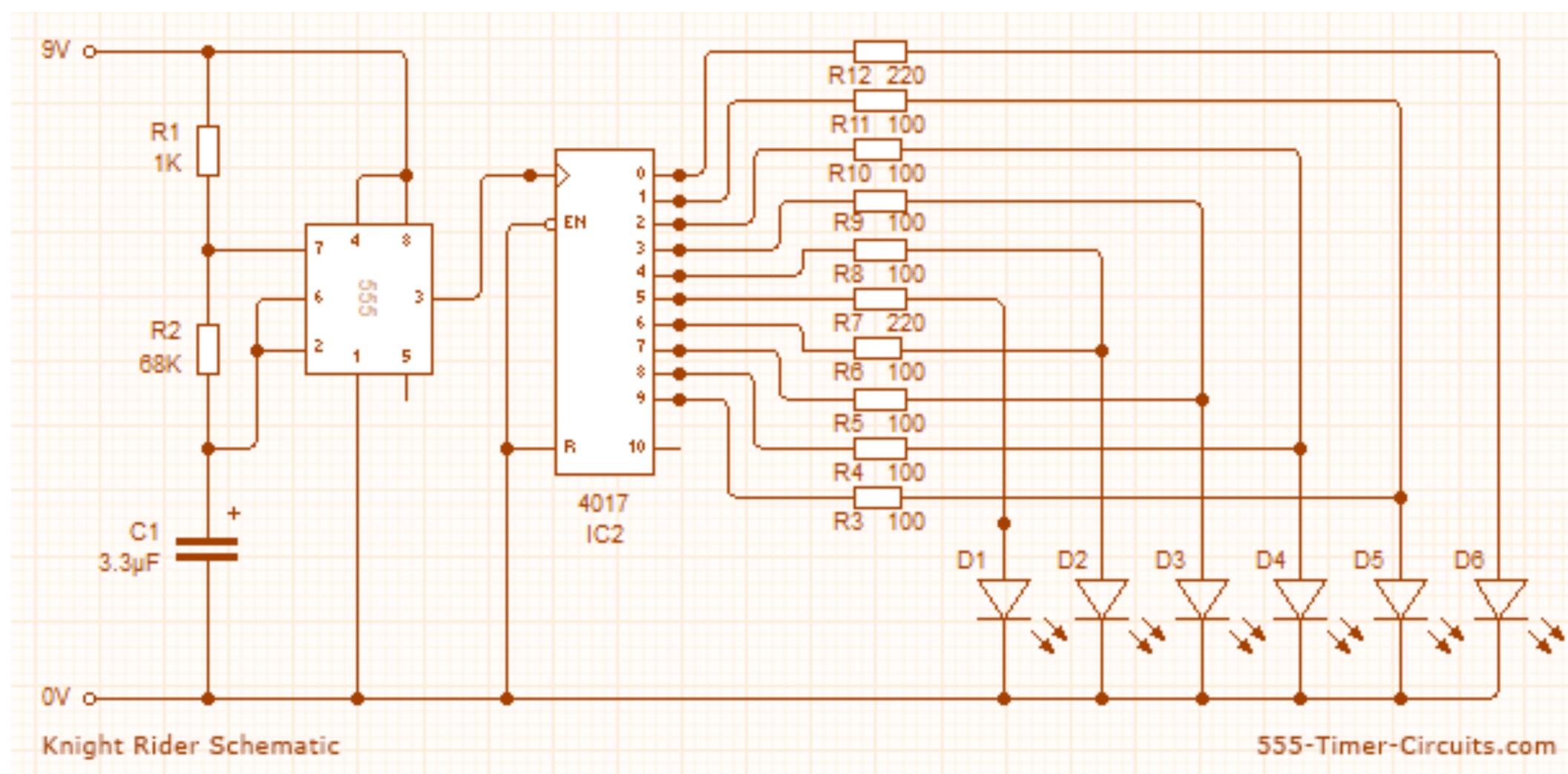
**1**

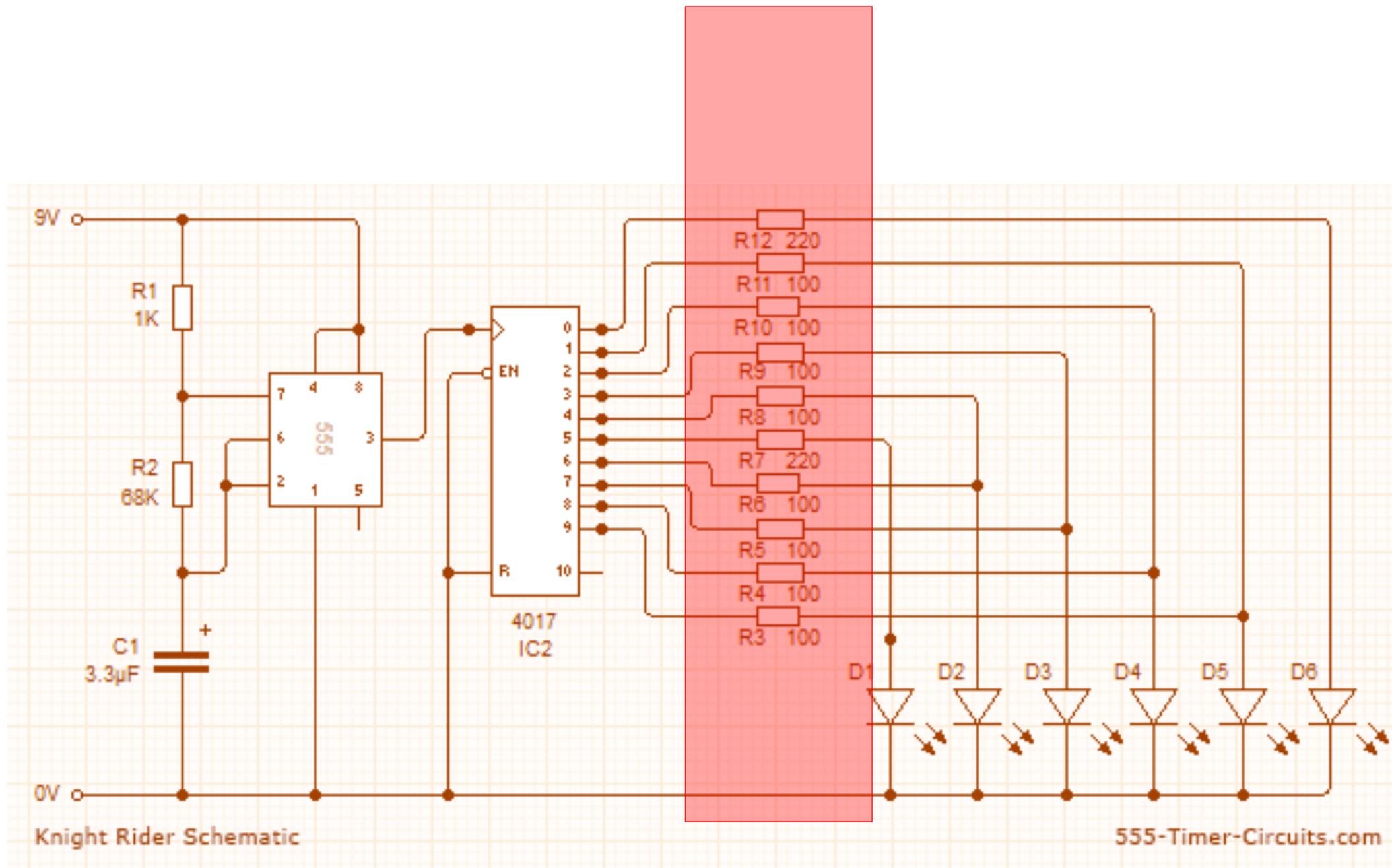


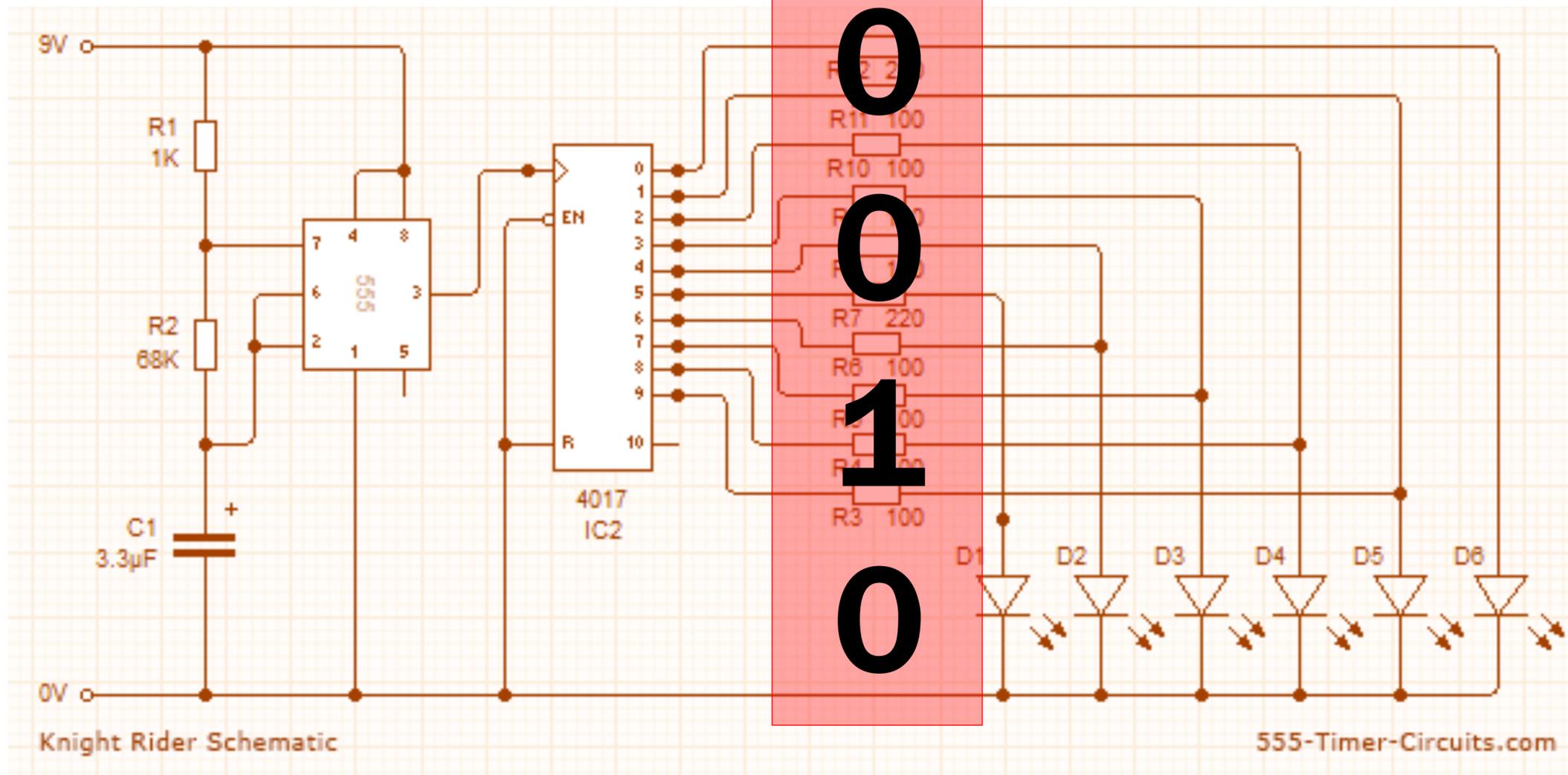












1

0

0

1

0

**ARE THE**

**DIGITS**

**REALLY**

**THERE?**



**DIGITS ARE IN THE**

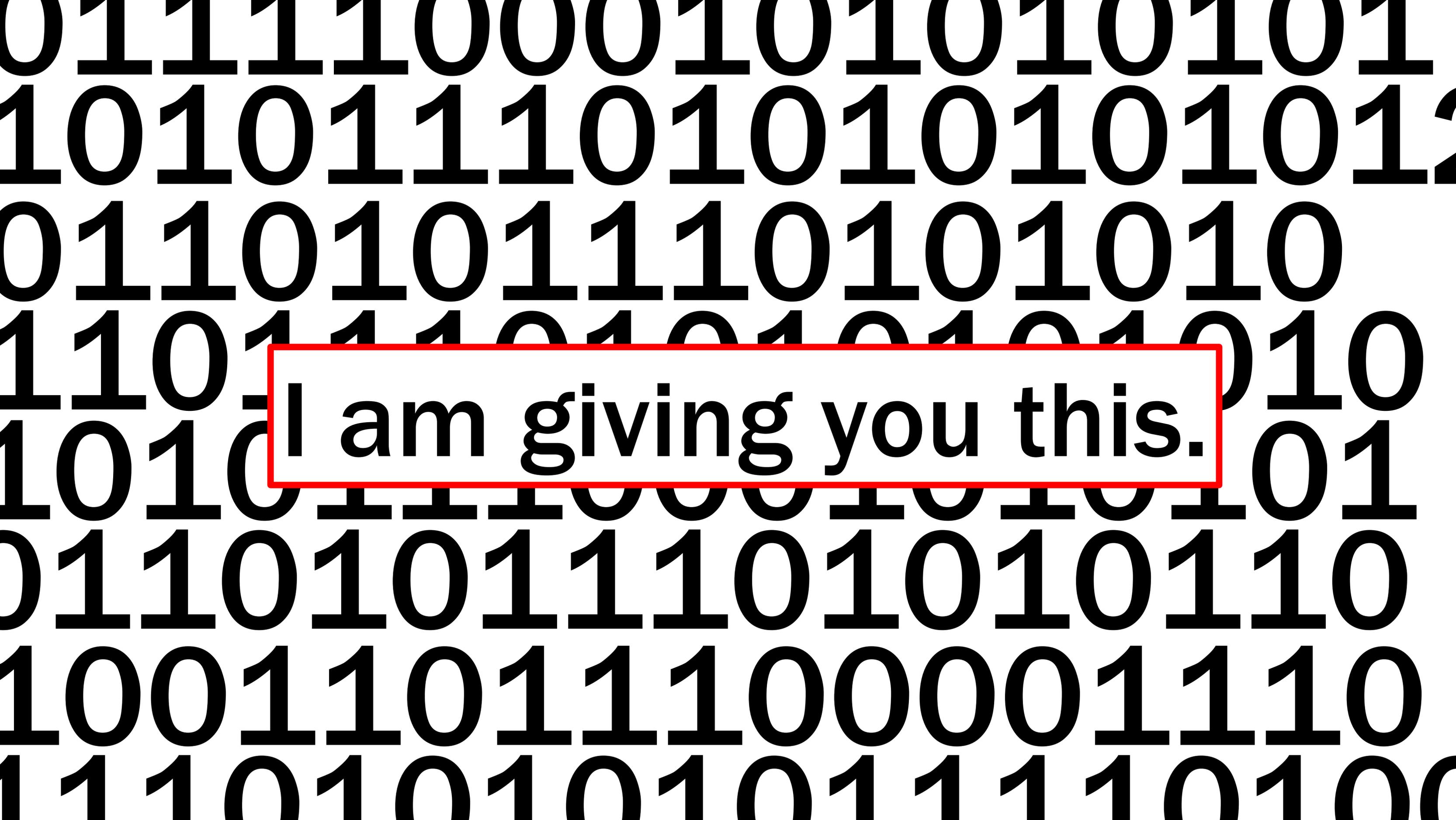
**EYE OF THE BEHOLDER.**



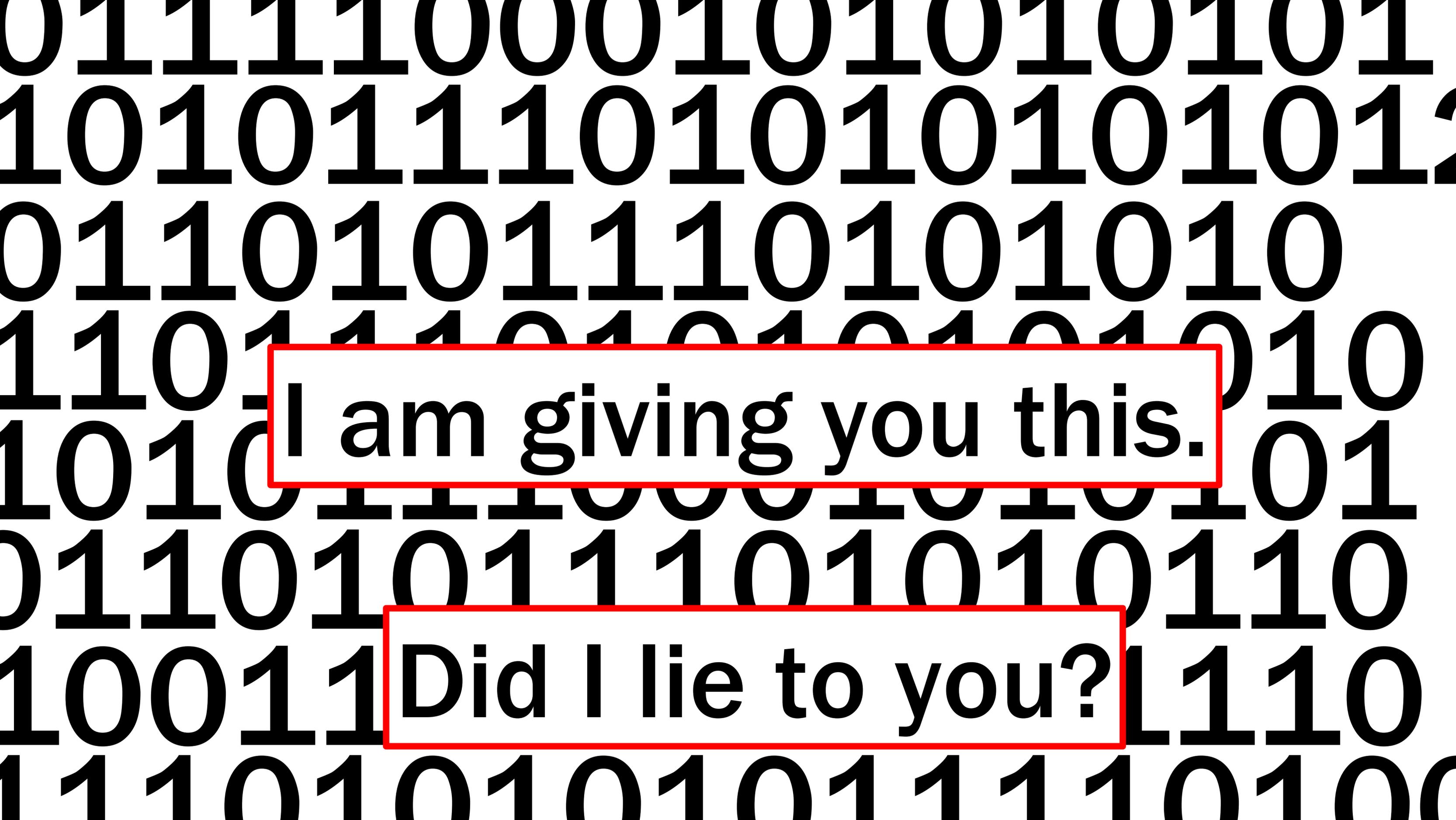
**WAIT!**



I promised you this.

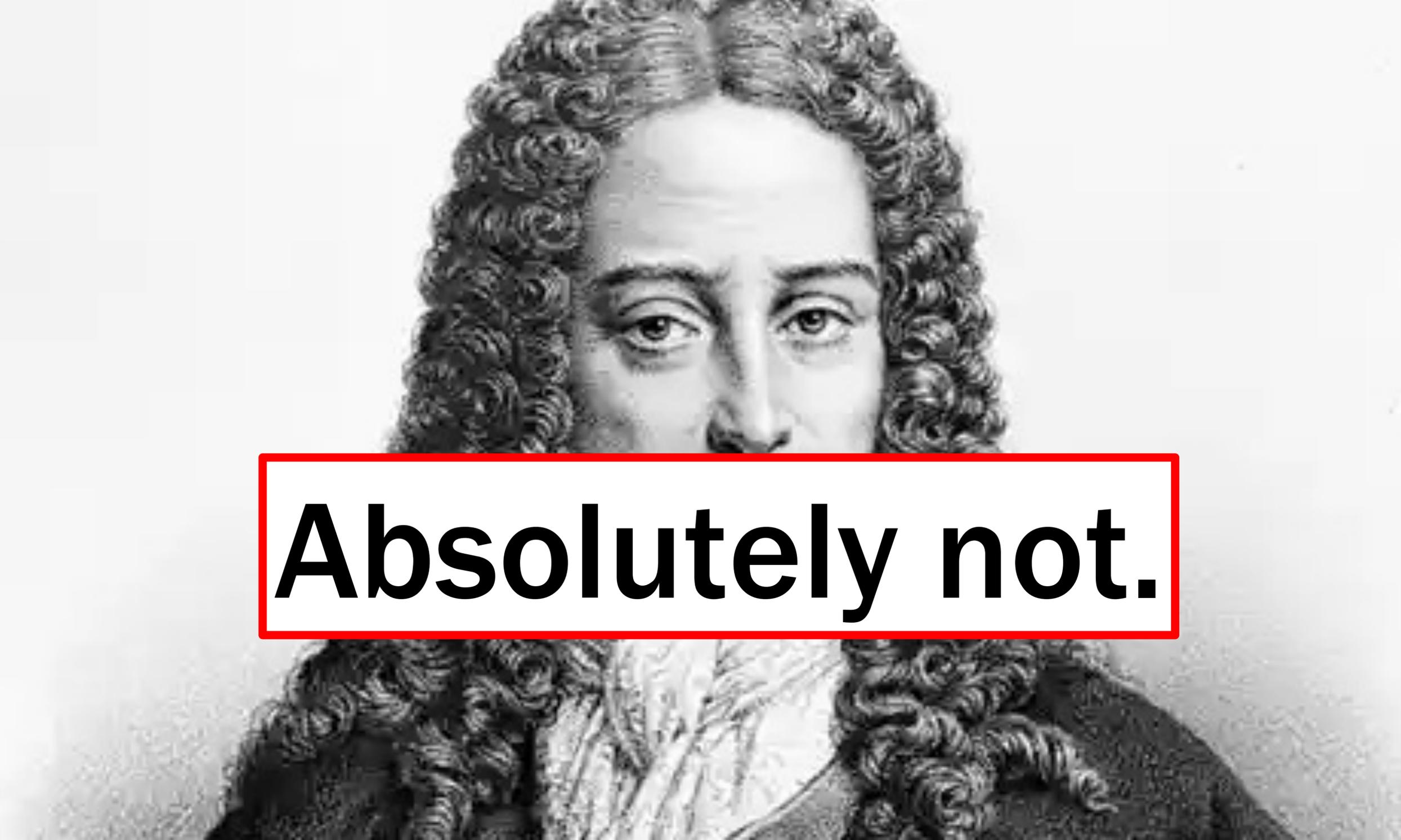


I am giving you this.



I am giving you this.

Did I lie to you?



**Absolutely not.**



**Gottfried Wilhelm Leibniz**  
**(1646-1716)**

**THE BINARY**

**SYSTEM**

**{0;1}**

# THE DECIMAL SYSTEM

{0;1;2;3;4;  
5;6;7;8;9}

**237**

# 237

2

1

0

$$2 \times 10^2 = 200$$

$$7 \times 10^0 = 7$$

$$3 \times 10^1 = 30$$

**THE BINARY**

**SYSTEM**

**{0;1}**

**101**

2 1 0

**$1 \times 2^2 = 4$**

**$1 \times 2^0 = 1$**

**$0 \times 2^1 = 0$**

**101**

**in binary**

**encodes**

**the number 5**

**101<sub>2</sub>**

**=**

**5<sub>10</sub>**

# 237

⋮

2

⋮

1

⋮

0

$2 \times 10^2 = 200$

$7 \times 10^0 = 7$

$3 \times 10^1 = 30$

**What is the  
binary encoding  
of 237?**

$$237 =$$

$$128 + 64 + 32$$

$$+ 8 + 4 + 1$$

(look for powers of 2)

$$237 =$$

$$2^7 + 2^6 + 2^5$$

$$+ 2^3 + 2^2 + 2^0$$

$$237 =$$

$$2^7 + 2^6 + 2^5$$

$$+ 2^3 + 2^2 + 2^0$$

(put a 1 in the positions  
indicated by the exponents,  
0 in the other positions)

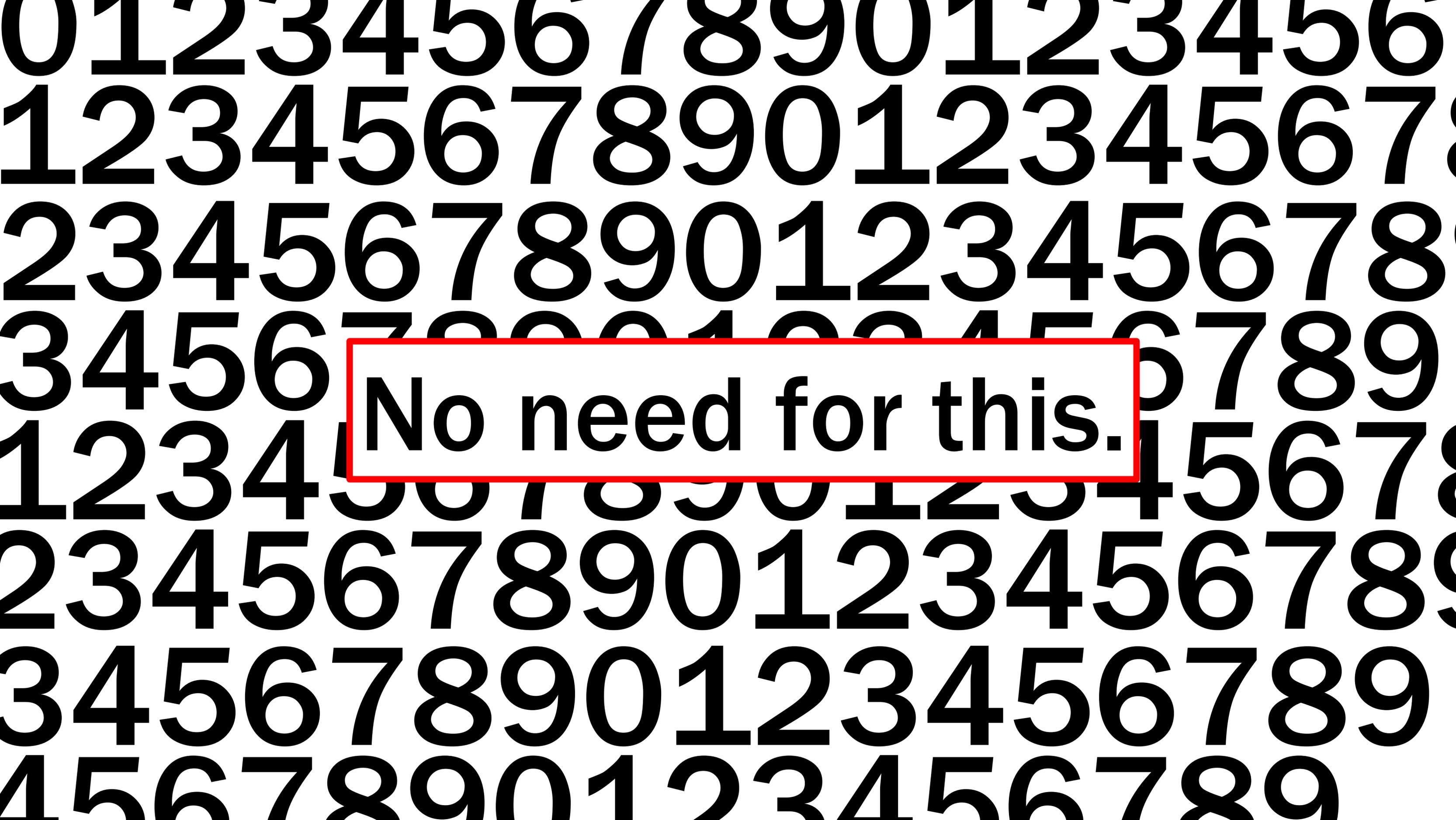
**11101101**

7 6 5 4 3 2 1 0

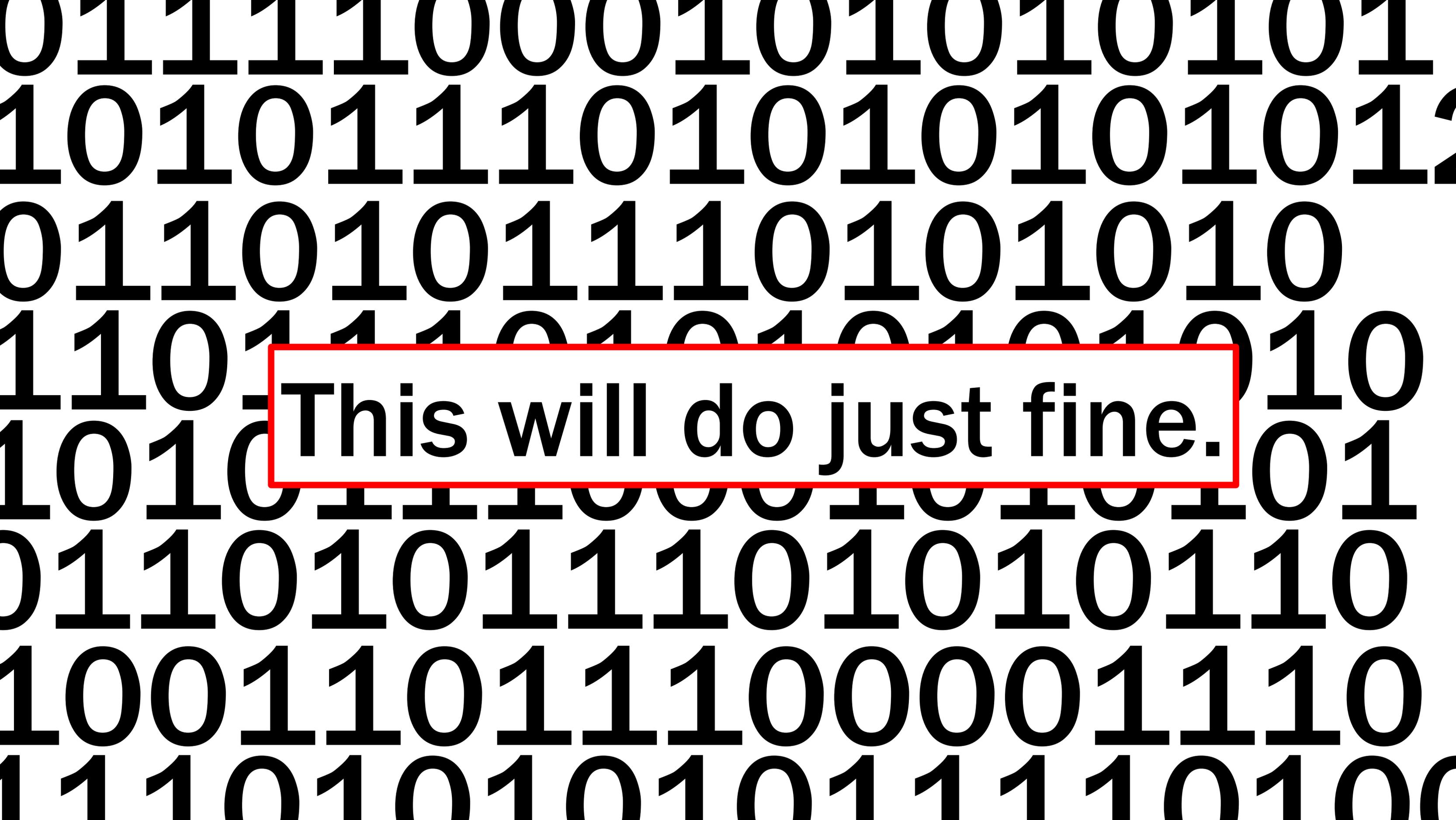
**11101101<sub>2</sub>**

**=**

**237<sub>10</sub>**



No need for this.



This will do just fine.

# BIBLIOGRAPHY

- ▶ Verdicchio M., *L'informatica per la comunicazione*, Franco Angeli, Milano, 2015 (seconda edizione)
- ▶ Verdicchio M., The digital in digital art, *Studi di estetica*, anno XLVI, IV serie, 3/2018
- ▶ Girelli L., *Noi e i numeri*, Il Mulino, Bologna, 2006
- ▶ Bottazioni U., *Numeri. Raccontare la matematica*,
- ▶ Valerio C., *Storia umana della Matematica*, Einaudi, Torino, 2016 (ebook ISBN 9788858423721)
- ▶ Burdick A., Drucker J., Lunefeld P. Presner T., Shnapp J., *Umanistica \_ Digitale*, Mondadori, Milano, 2015 ([trad.it](http://trad.it) Burdick A., Drucker J., Lunefeld P. Presner T., Shnapp J., *Digital\_Humanities*, MIT Press, Cambridge, MA), 2012

# WEBGRAPHY

- ▶ Chiara Valerio, Dialoghi su tecnologia, matematica e politica (2020?), <https://www.youtube.com/watch?v=L-UUXhjvlnQ>; 18 febbraio 2022