

An Abstraction Technique for Testing Decomposable Systems by Model Checking

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Outline

1. Kripke structures with inputs
2. Model checking for test generation
 - ▶ Using counterexample/witness as test
 - ▶ State explosion problem
3. **DDAP** - **Decomposable** by **Dependency Asynchronous** Parallel systems
4. An abstraction for test generation using model checking for DDAPs
5. Some experiments
 - ▶ Using NuSMV – it well supports Kripke structures with inputs and for processes running in parallel

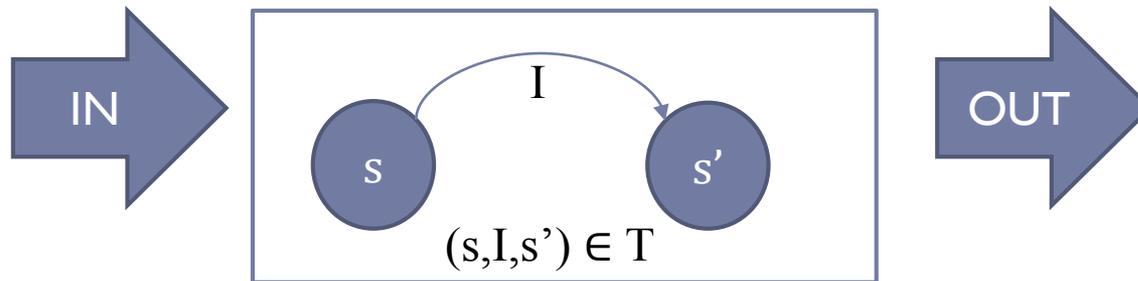
Kripke structures with inputs

- ▶ A Kripke structure with inputs is a 6-tuple

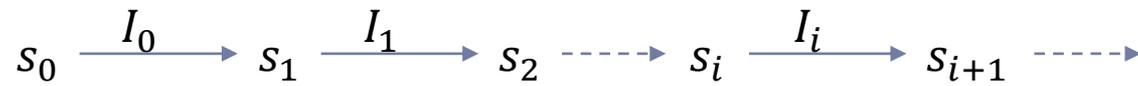
$$M = \langle S, S^0, IN, OUT, T, L \rangle$$

- ▶ S is a set of states; $S^0 \subseteq S$ is the set of initial states;
- ▶ IN and OUT are disjoint sets of atomic propositions;
- ▶ $T \subseteq S \times \mathcal{P}(IN) \times S$ is the transition relation;
 - ▶ given a state S and the applied inputs I , the structure moves to a state S' , such that $(s, I, s') \in T$.
- ▶ $L: S \rightarrow \mathcal{P}(OUT)$ is the proposition labeling function.
- ▶ The set of atomic propositions is $AP = IN \cup OUT$ and CTL/LTL formulae are defined over AP
- ▶ Kripke structure with inputs differ from classical Kripke structures because the inputs are not part of the state and cannot be modified by M (but they are equivalent)

Kripke structures with inputs



- ▶ **Input sequence:** I_0, \dots, I_n, \dots with $I_k \in \mathcal{P}(IN)$
- ▶ **Trace:**



such that

- ▶ $s_0 \in S^0$ and
- ▶ $(s_i, I_i, s_{i+1}) \in T$
- ▶ **Test:** a test is a finite trace

Test generation by model checking

- ▶ **Test predicate:** A test predicate is a formula over the model, and determines if a particular testing goal is reached.

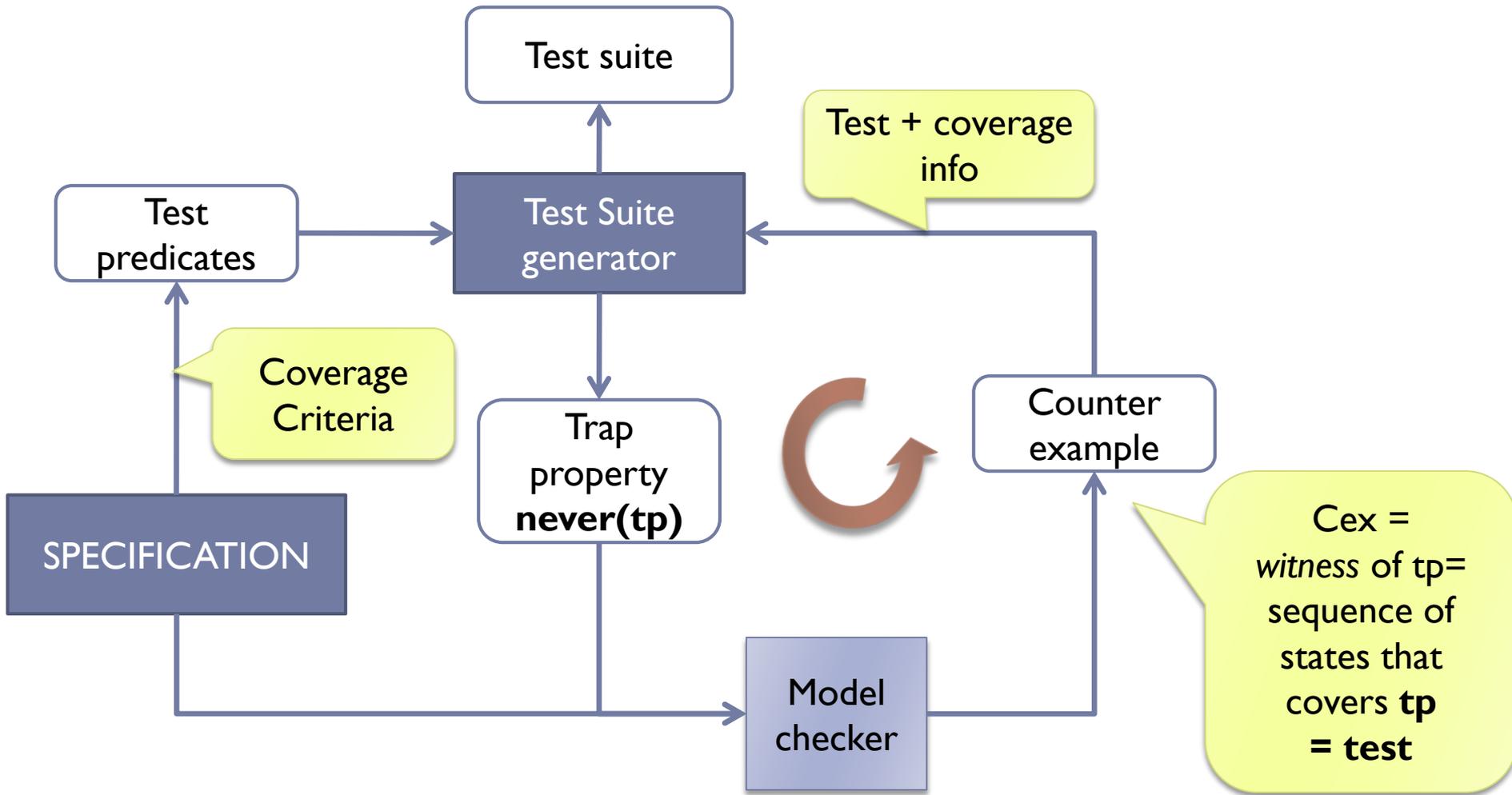
- ▶ **Example:**

- ▶ Conditional statement

if C **then** ...

- ▶ If one wants to cover a case in which C is true
 - ▶ LTL test predicate: **F(C)**

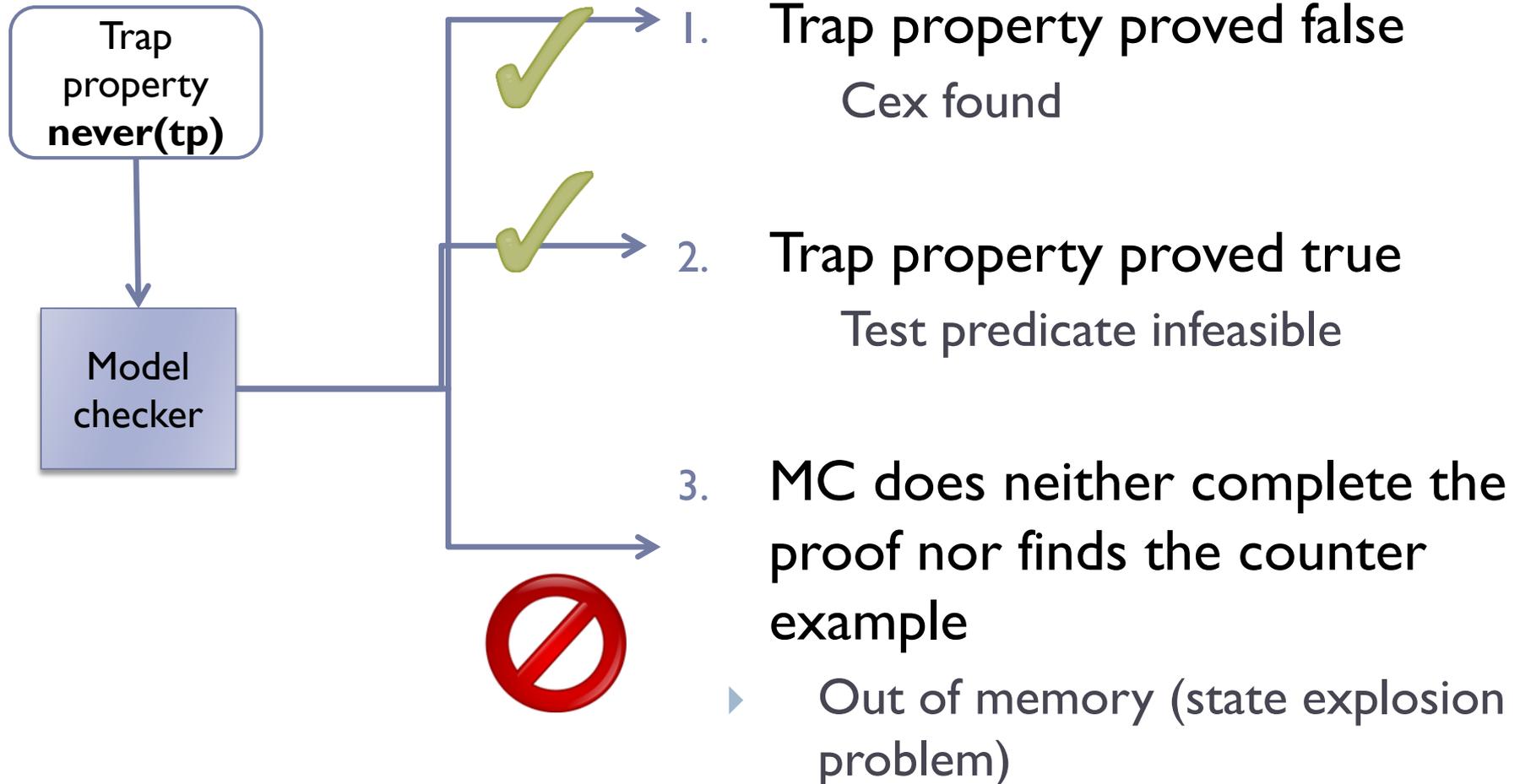
MC for test generation



Test generation by model checking

- ▶ Model checking for model-based tests generation is a well established *research* technique
 - ▶ [FAW09] reviewed 140 papers
 - ▶ [GH99] and [ABM98] have around 400 citations
 - ▶ several notations, systems, coverage criteria (data flow, structural, mutation, ...) and using several model checkers
 - ▶ [FAW09] Fraser, Ammann, and Wotawa. *Testing with Model Checkers: A Survey*. *Journal for Software Testing, Verification and Reliability*, 2009
 - ▶ [GH99] Gargantini, Heitmeyer. *Using model checking to generate tests from requirements specifications*. FSE/ESEC, 1999
 - ▶ [ABM98] Ammann, Black, Majurski. *Using model checking to generate tests from specifications*. *Formal Engineering Methods*, 1998
- ▶ Several commercial tools are based on model checking techniques (like mathworks)

Some limits

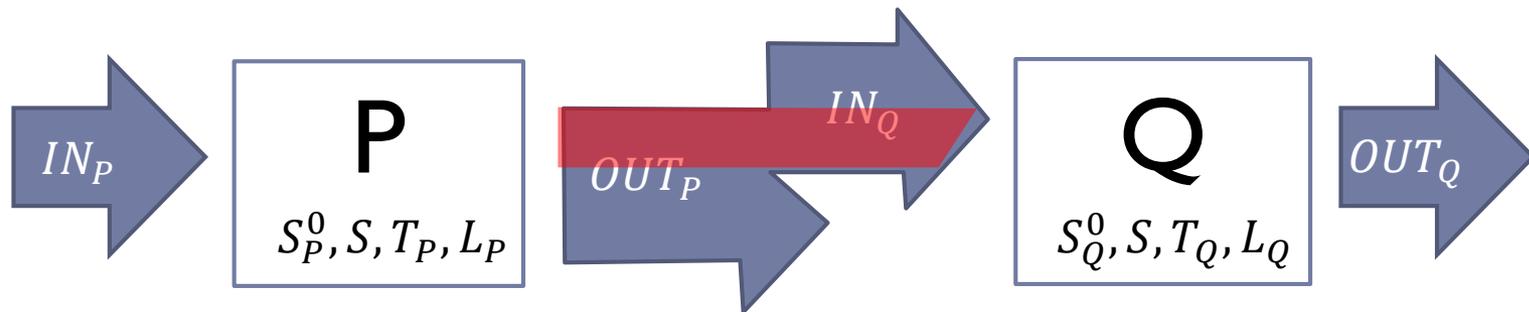


Main problem: scalability

- ▶ Model checker (symbolically) explores the entire state space
- ▶ It suffers from the **state explosion problem**
 - ▶ A combinatorial blow up of the state-space
 - ▶ It limits its usability
- ▶ Are there particular classes of systems which can be abstracted for test generation?
 - ▶ *Sequential nets of abstract state machines*, ABZ 2012
 - ▶ *with information passing*, Science of Computer Programming, 2014
 - ▶ Running in parallel?

DDAP systems

- ▶ **Decomposable** by **Dependency Asynchronous Parallel** systems (DDAP) systems.
- ▶ A DDAP system is composed of two subsystems,
 1. running asynchronously in parallel,
 2. (part of) the inputs of the dependent subsystem are provided by the other subsystem

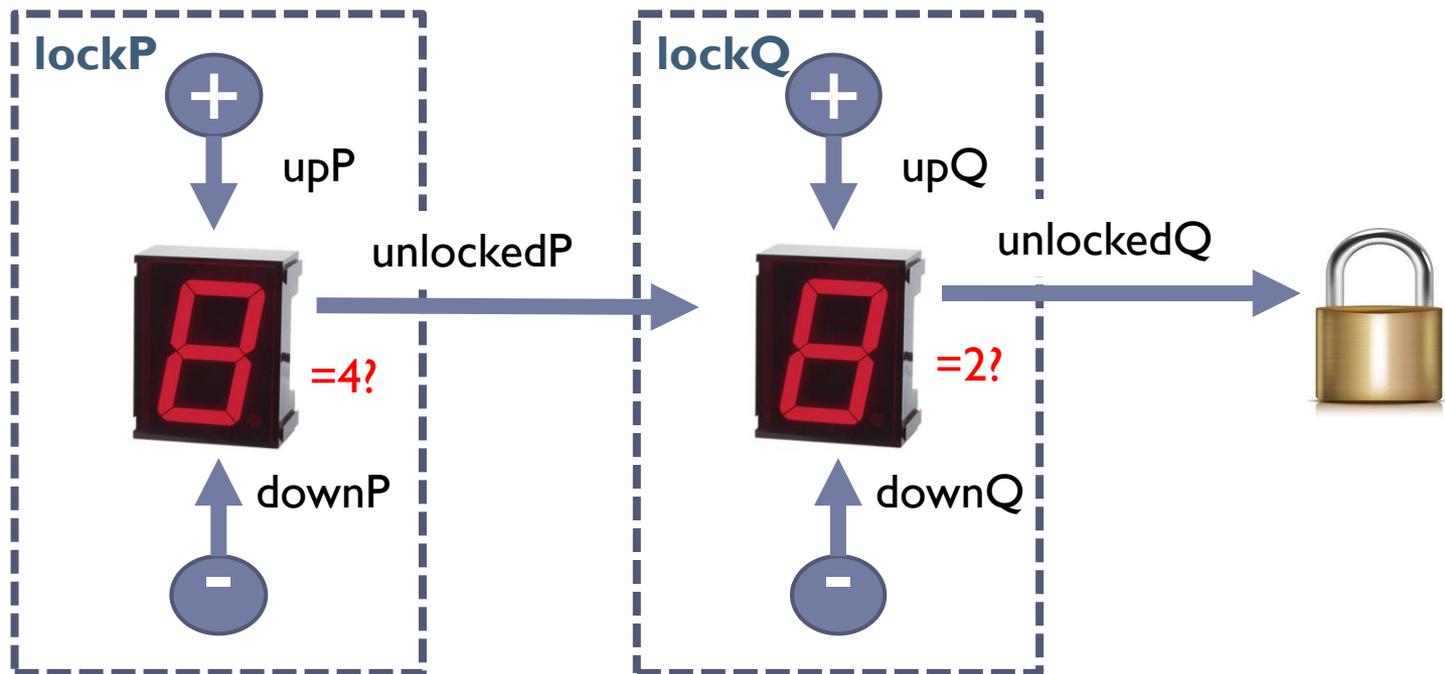


Q depends on P: dependency set D

$$D = OUT_P \cap IN_Q \quad D \neq \emptyset$$

DDAP example

- ▶ A safelock composed by two locks working in sequence
 - ▶ Each combination digit is a lock
 - ▶ It becomes unlocked if the two locks are unlocked
 - ▶ The combination is **42**



For a DDAP $K = \langle P, Q \rangle$

- ▶ input set is the union of the inputs (except D):

- ▶ $IN_K = IN_P \cup IN_Q \setminus D$

- ▶ input sequence:

- ▶ J_0, \dots, J_n, \dots with $J_k \in \mathcal{P}(IN_K)$

- ▶ trace:

$$(p_0, q_0) \xrightarrow{J_0} (p_1, q_1)$$

either the component P moves from p_i to p_{i+1} and Q remains still in state $q_i = q_{i+1}$, or component Q moves from q_i to q_{i+1} and P remains still in state $p_i = p_{i+1}$

- ▶ such that

- ▶ $p_0 \in S_P^0$ and $q_0 \in S_Q^0$

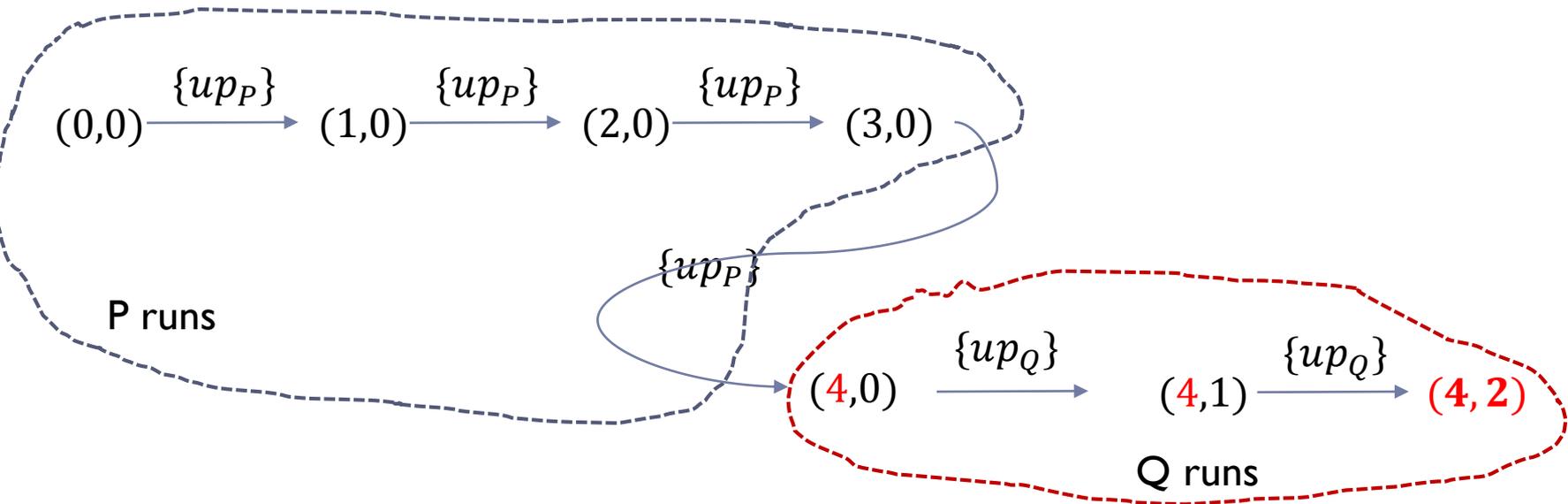
- ▶ $(p_i, J_i \cap IN_P, p_{i+1}) \in T_P \wedge q_i = q_{i+1} \oplus$

- ▶ $p_i = p_{i+1} \wedge (q_i, J_i \cap IN_Q \cup L(p_i) \cap D, q_{i+1}) \in T_Q$

When Q moves, it reads some of its inputs from the outputs of P

Safelock trace example

- ▶ $IN_{SafeLock} = \{upP, downP, upQ, downQ\}$
- ▶ Trace in which the lock is unlocked:



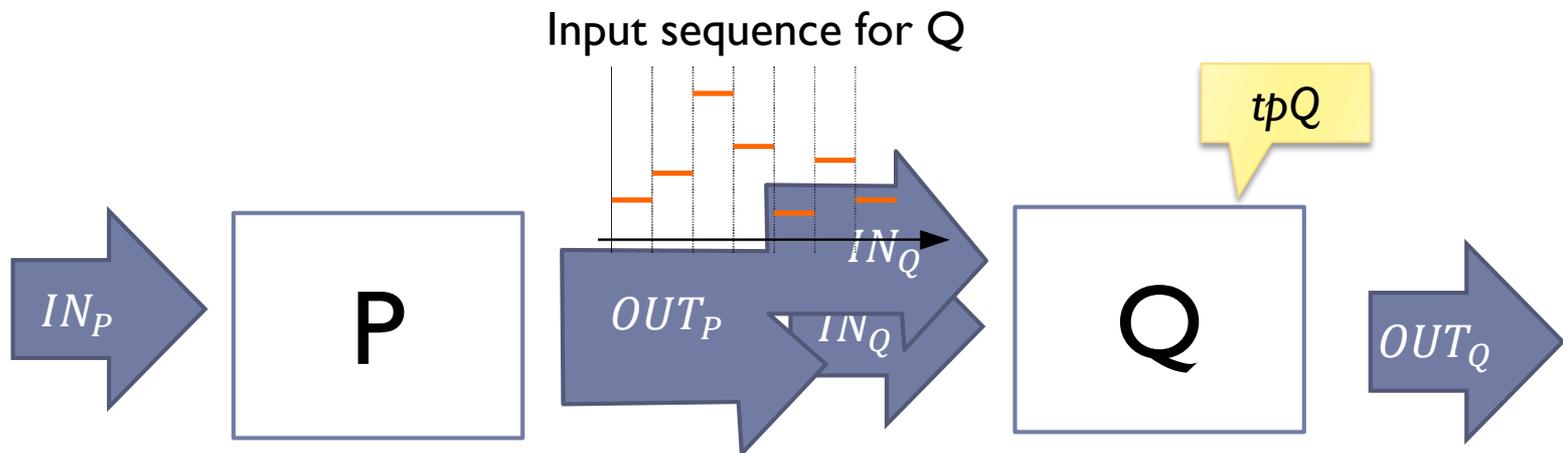
red state when the lock is unlocked

Test Generation for DDAP systems

- ▶ We propose an abstraction that exploits dependency between inputs and outputs to decompose the complete system
- ▶ The proposed test generation approach consists in generating two tests, one over Q and one P , and merging them later.
 - ▶ Since model checkers suffer exponentially from the size of the system, decomposition brings an exponential gain and allows to test large systems.
- ▶ Assume that the test predicate refers to Q
 - ▶ If it refers to P , COI abstraction is enough

Step 1: build a test for Q

- ▶ Given a test predicate tpQ for Q
- ▶ Consider only Q and ignore P
- ▶ Compute the necessary input sequence to obtain the desired test case (witness for tpQ)



Step1. Formally: a witness for tpQ

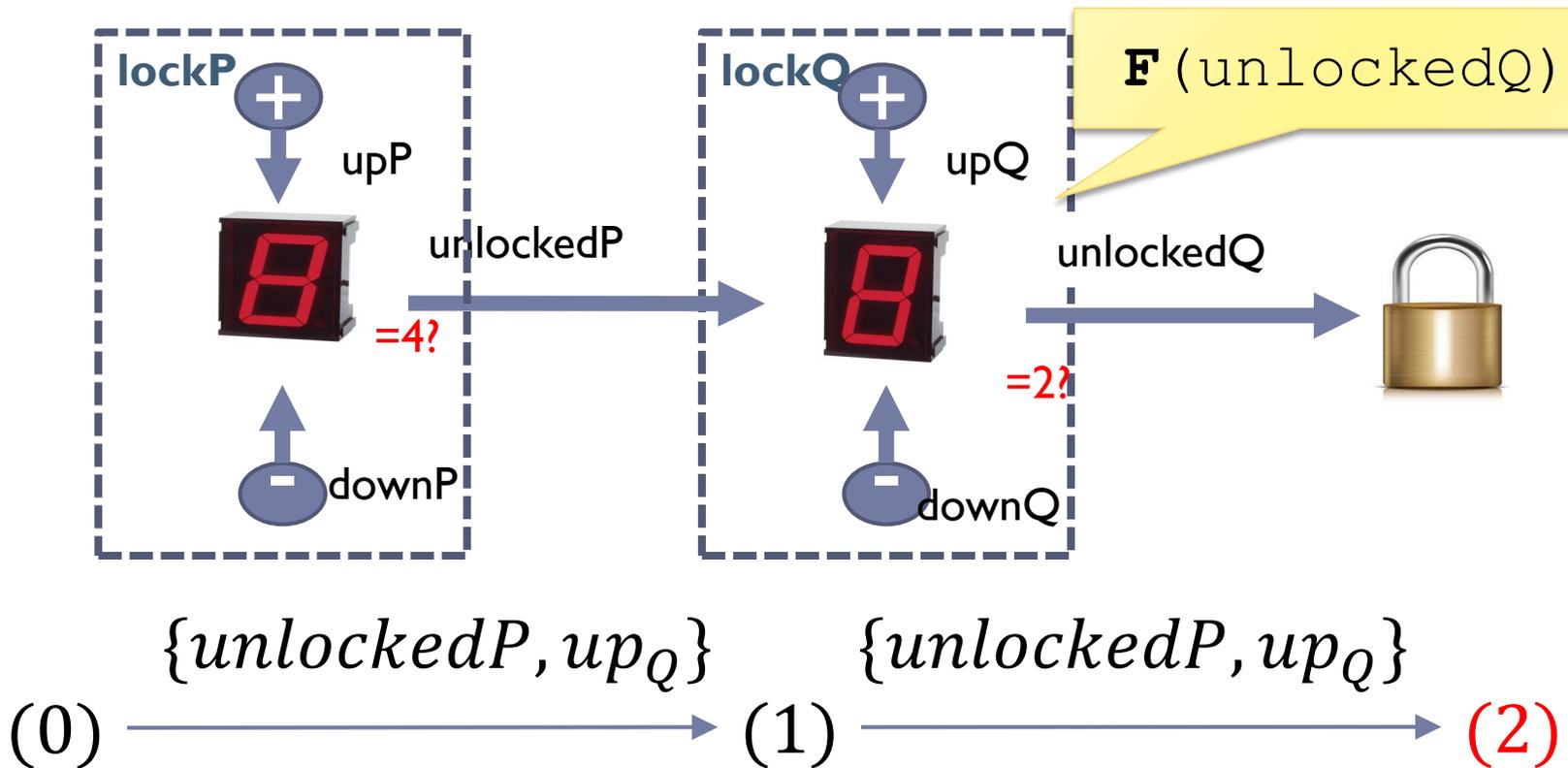
- ▶ We compute its witness by asking the model checker for a counterexample for the trap property $\neg tpQ$
- ▶ The witness is a finite trace of Q , $testQ$:

$$q_0 \xrightarrow{IQ_0} q_1 \xrightarrow{IQ_1} q_2 \dashrightarrow \dots \xrightarrow{IQ_{m-1}} q_m$$

- ▶ $IQ_j \subseteq IN_Q$ is the set of inputs of Q applied at state q_j
- ▶ Parts of inputs come from P (those in the dependency set): $IQ_j \cap D$

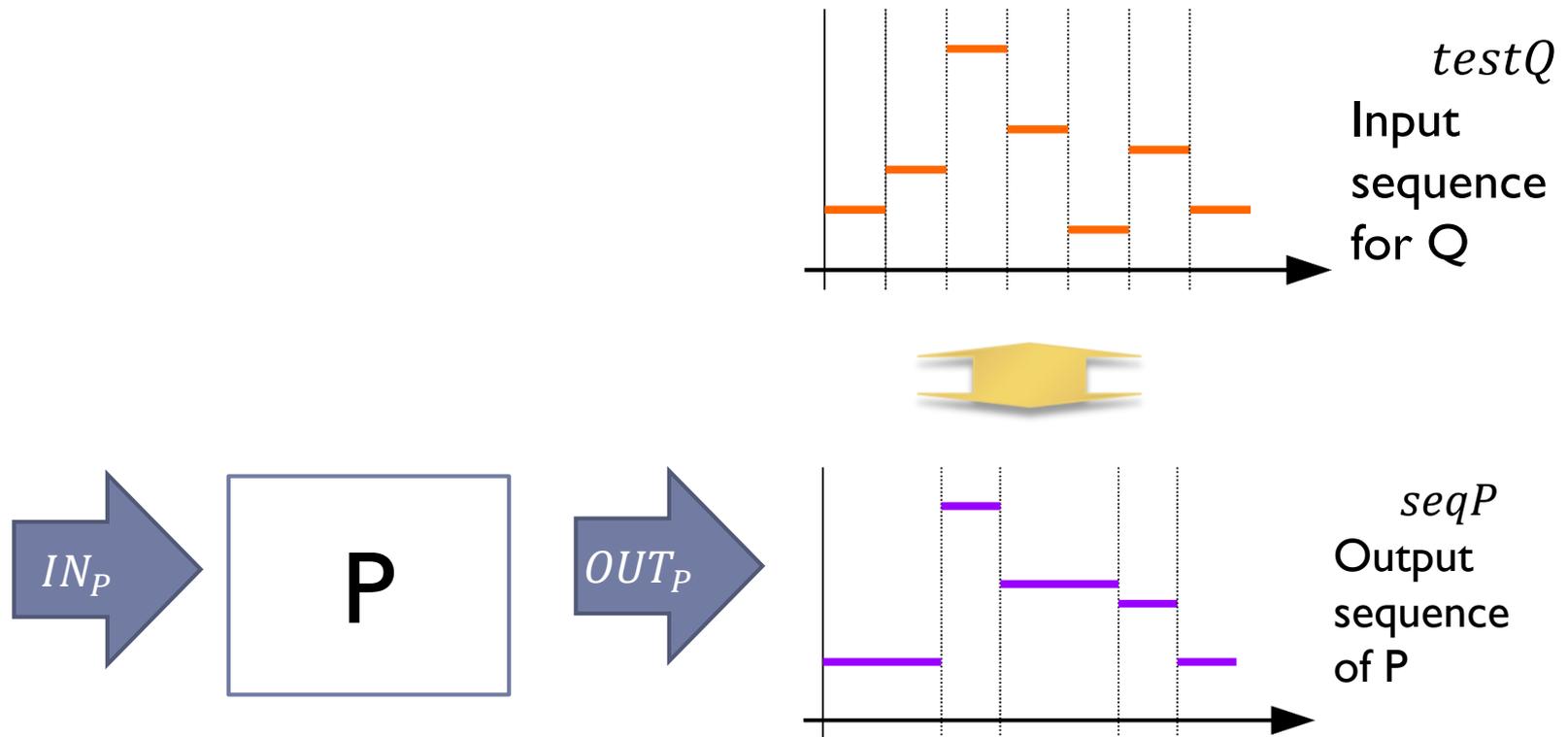
Example SafeLock – Step 1

- ▶ Test goal: the lock becomes unlocked
- ▶ Ignore lockP and build a test for lockQ



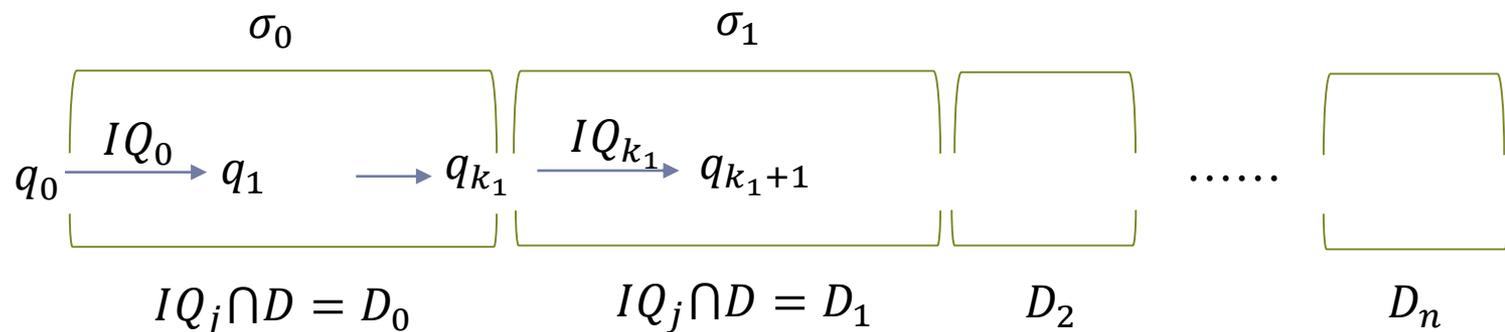
Step 2: transform the trace for P

- ▶ The input sequence for Q must be transformed to a sequence of outputs for P



Step 2. Split $testQ$

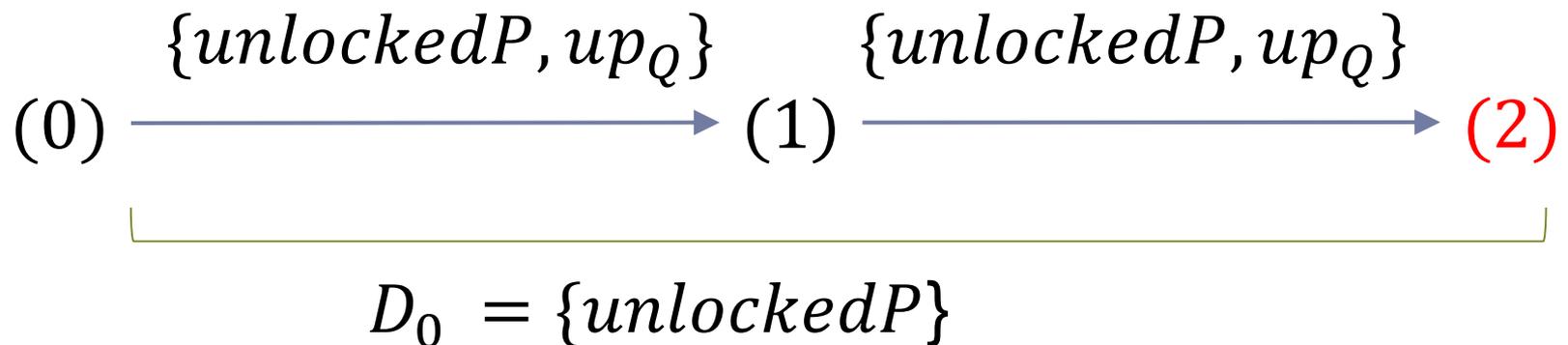
- ▶ We split the sequence $testQ$ in subsequences σ_i $i = 0, \dots, n$ such that atomic propositions of the dependency set remain unchanged:



$seqP = D_0, D_1, \dots, D_n$ constitutes the input sequence part for Q coming from P

SafeLock – Step 2

- ▶ Transform the test for lockQ to an output sequence for lockP

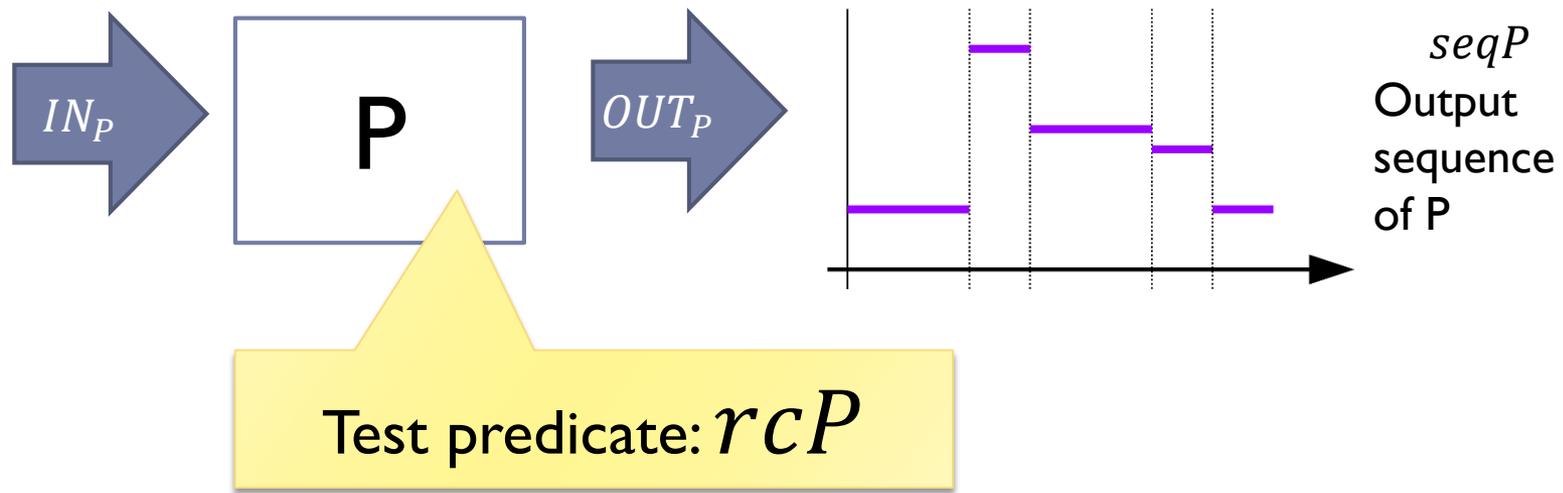


$seqP = \{unlockedP\}$

Desired output sequence
for lockP

Step 3: generate the trace for $seqP$

- ▶ To generate a trace for $seqP = D_0, D_1, \dots, D_n$ we can build a suitable LTL property and find a witness for it



Step 3: build reachability condition

- ▶ In order to obtain the output sequence D_0, D_1, \dots, D_n for P , we build the LTL formula over the AP of P

$$rcP = \mathbf{F} \left(\bigwedge_{d_0 \in D_0} d_0 \wedge \mathbf{F} \left(\dots \mathbf{F} \left(\bigwedge_{d_n \in D_n} d_n \right) \right) \right)$$

rcP requires that $n + 1$ subsequent states exist, in which P produces the output values D_i requested by Q to start the computation σ_i

SafeLock – Step 3

- ▶ Transform the test for lockQ to a test property for lockP

$$seqP = \{unlockedP\}$$



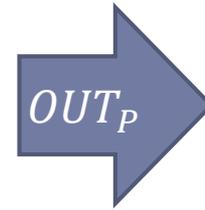
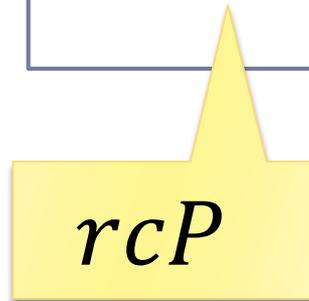
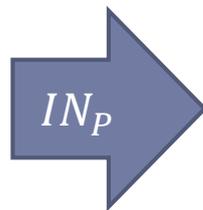
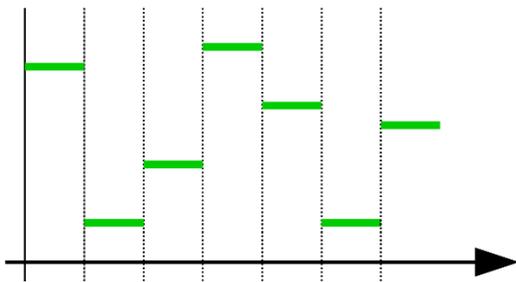
Test property for lockP:

$$\mathbf{F} (unlockedP)$$

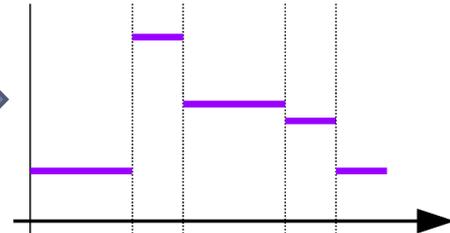
Step 4. build the test for P

- ▶ The witness of rcP is $testP$

$testP$: Input sequence of P

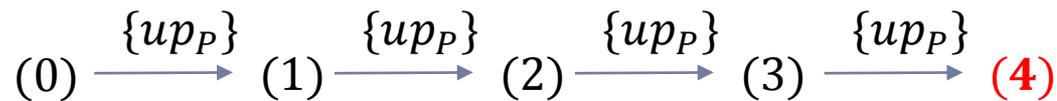
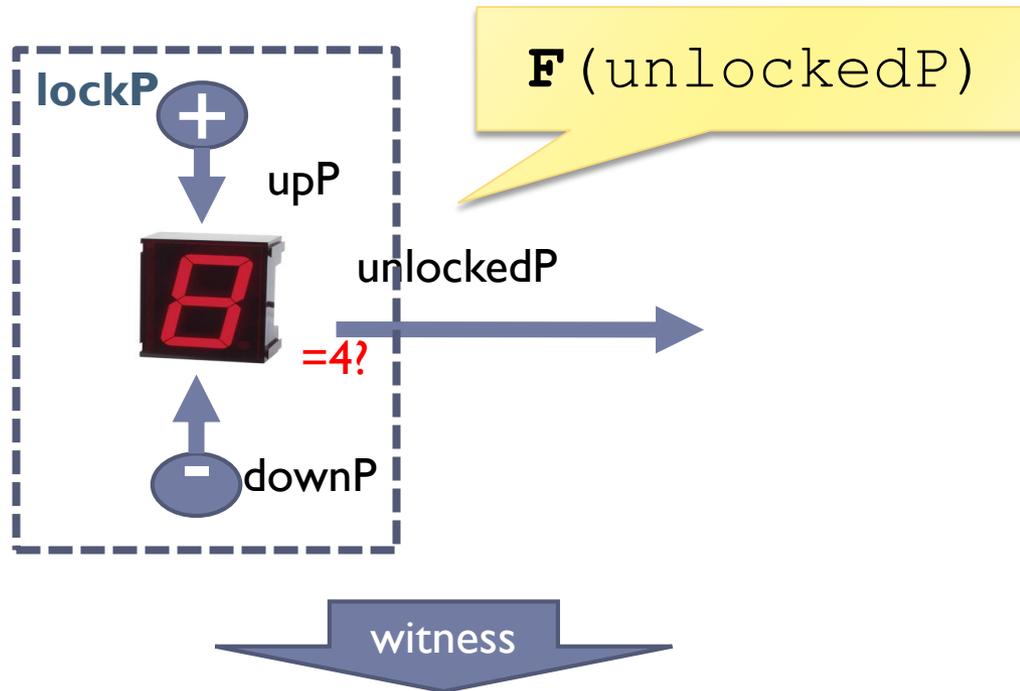


Output sequence of P



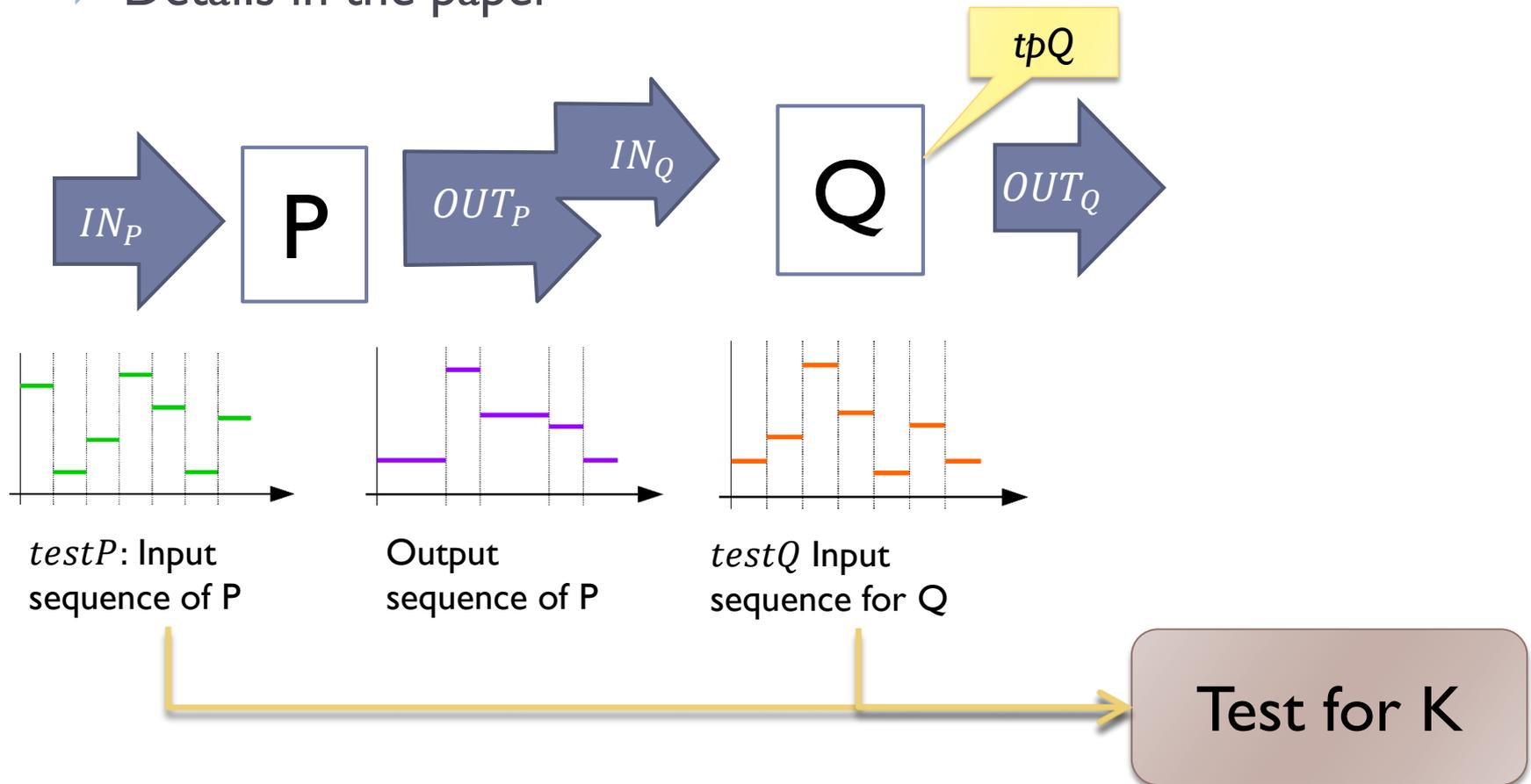
SafeLock – Step 4

► Build a test for lockP



Step 5: build the test for K

- ▶ Merge $testP$ and $testQ$ in order to obtain a test for K
 - ▶ Details in the paper

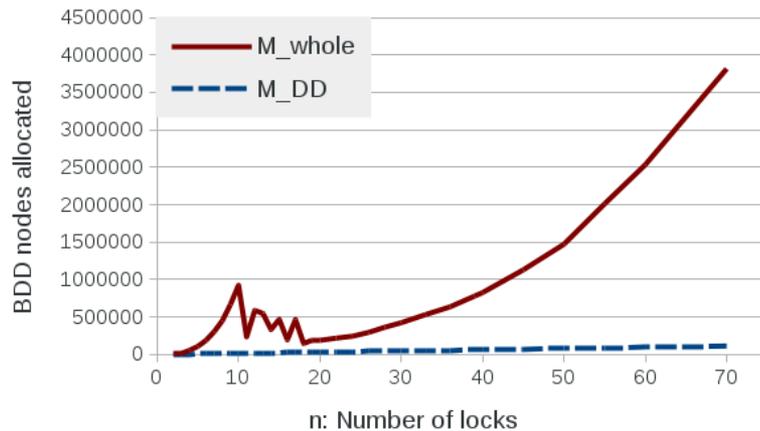


Soundness and Completeness

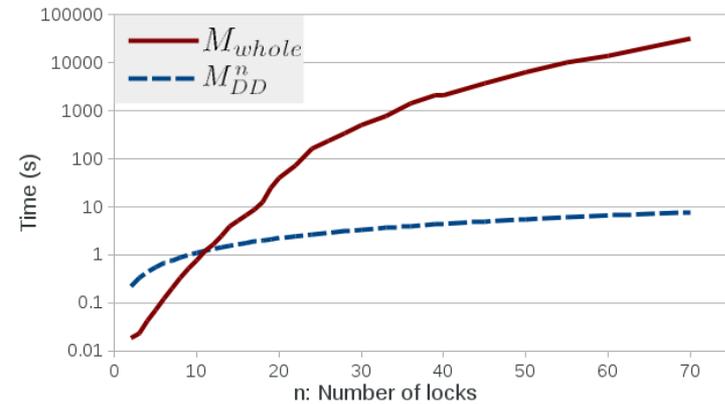
- ▶ The proposed approach is:
- ▶ **SOUND**: if a test is found, it is a valid test for K
- ▶ **INCOMPLETE**: a test that could be found using the whole system, it may not be found using the proposed decomposition

Initial Experiments for n-SafeLock

Memory



Time



- ▶ the required memory grows exponentially if we consider the whole system, whereas, using the abstraction, it grows linearly.

- ▶ The same for the time
- ▶ Except that for small N, the whole system takes less time.

Conclusions

- ▶ **Systems composed by several subsystems**
 - ▶ running asynchronously in parallel
 - ▶ connected together in a way that (part of) the inputs of one subsystem are provided by another subsystem.
- ▶ **Proposed abstraction: split the systems, generate the tests and merge together.**
 - ▶ Exponential gain in terms of state space
 - ▶ Proved correct (details in the paper)
 - ▶ But incomplete
 - ▶ It can be generalized to n-subcomponents

